

By Kevin Siembieda

Another busy week working on numerous projects. All of them coming along. In fact, I'm hot writing so I'm going to keep this Update short, but there are a few things I do want to mention. This week's [spring sale](#) is Rifts® Dimension Books, Conversion Books and some related titles. Back in stock: [After the Bomb® RPG](#) , [Rifts® Triax™ 2](#) , and [Monsters and Animals](#)™ for the Palladium Fantasy RPG®.

**New Spring Sale! New Dimensions sourcebook sale – One week only – now till April 12, 2017**

Add new dimension and danger to your games with any of these sourcebooks [on sale for one week only](#) . A great way to try new world settings, replace dog-eared books, get caught up on titles you've been meaning to try, or purchase gifts for upcoming birthdays and special occasions.

- **Rifts® Conversion Books 1-3** – stats and insight about bringing notable characters, monsters, powers and technology from other worlds into your

**Rifts**

® game, and vice versa.

- **Dimension Books 1-14** – *Wormwood* (a demon haunted, barren planet with weird and epic characters), *Skraypers* (superheroes fight to save their world from alien invaders),

*Phase World*

® (the dimensional hub of the Three Galaxies!),

*Anvil Galaxy, Thundercloud Galaxy, The Three Galaxies*

(overview),

*Naruni Wave 2*

(tons of weapons and gear)

, *Megaverse® Builder*

(create your own corner of the Megaverse®)

, *Hades, Dyval,*

and more.

- **Heroes of the Megaverse®** – a fun, easy way to bring super beings into your *Rifts®*, *Phase World*

® and other game settings.

- **Mutants in Orbit™** – stats and story elements for both **Rifts®** and **After the Bomb®**; Moon base, Mars base, space stations, Archie-7, man-sized mutant insects, and more!

- **Splicers® RPG** – war against the machine using bio-engineered living power armor, weapons and monstrous war steeds.
- [Sale ends](#) at midnight on Wednesday, April 12, 2017.

## **BACK IN STOCK: Rifts® Triax™ 2**

Use the Triax robots, power armors, cyborgs, weapons and vehicles to battle demons and monsters across Europe, join the Minion War in North America, or as assets for your mercenary company, band of heroes or group of rogues *anywhere* in the Megaverse®.

### [Triax 2](#)

is epic fun and a valuable resource for players and Game Masters alike. (So are

**Triax & the NGR, NG-1**

and

**NG-2.**

) Power up and game on! Available now!

## **BACK IN STOCK: Monsters and Animals™ – a Palladium Fantasy RPG® sourcebook**

120+ monsters, more than 200 real world animals, maps for the Palladium World, and countless adventure ideas. What more needs to be said? Maybe that the creatures in [Monsters and Animals](#)™ can be dropped into almost any setting. The animals can be used in every world setting, and so can most of the monsters. Unleash your imagination and a menagerie of fun. Available now!

## **BACK IN STOCK: After the Bomb® RPG**

Create an endless array of intelligent, humanoid mutant animals

for any setting. Play them as aliens from another world in **Rifts®**, **Heroes Unlimited**, **Phase World®**

or

**Robotech®**

, or as heroes with super abilities and fighting prowess extraordinaire in any setting. Make and use them as heroes or monsters, D-Bees or aliens, invaders or liberators. But use the

[\*\*After the Bomb® RPG\*\*](#)

as the versatile and fun resource that it is. Characters suitable for any setting. See the full description elsewhere in this Update and in the store. Available now!

**Nightbane® Dark Designs™ sourcebook – Raw Preview Limited Edition – Only 150 copies printed – available now**

Get your copy before it sells out. Remember, this is a limited edition preview with only 150 copies printed. [\*\*Dark Designs\*\*](#)

™ is a sourcebook that focuses on the Nightbane, their appearance, transformation and powers. It is a great resource.

See the full description elsewhere in this update or [\*\*click here\*\*](#).

**UPDATE: The Rifter® #77 – available now**

As I have been saying, [The Rifter® #77](#) is a great issue packed with the makings of adventures for **Rifts®**, **Palladium Fantasy®**

,  
**Heroes Unlimited™**

,  
**Rifts**  
**®** and  
**Splicers**

**®**, and more. All immediately usable and fun source material. And don't forget about

[The Rifter® #76](#)

and  
[#75](#)

, with more than half of each being “official” source material. Remember, source material can be adapted to almost any game setting.

## **UPDATE: Rifts® CS Arsenal – coming soon**

More art and writing. [This book](#) is gonna be very cool. See the description elsewhere in this Update.

## **UPDATE: Rifts® Secrets of the Atlanteans™ – May release**

I did a lot of work on [this title](#) this week. See the description elsewhere in this Update.

## **UPDATE: Robotech® RPG Tactics™ and other books**

Nothing new to report this week. Everything continues to move forward with **Robotech® RPG Tactics™** and other products. When we have details, we will share them.

**Now on  
DriveThruRPG.com – The Rifter**

®

**#71-72 Double Issue, Rifts**

®

**Coalition Navy Sourcebook, Rifts**

®

**Bionics Sourcebook, ALL**

***Robotech***

®

***RPG Tactics***

*TM*

*cards and much more*

**The Rifter® #71-72** is now available,  
along with **The**

**Rifter® #1-70,**

**Rifts® Shemarrian Nation**

,

**Rifts® Bionics Sourcebook**

,

**Rifts® Coalition Navy**

, the

**FREE Hell Followed™ Preview**

,

**Rifts® Black Market**

(one of my faves),

**Rifts® Mercenary Adventures**

TM,  
,

## [Rifts® Mercenaries](#)

,

## [MercTown](#)

TM,

## [Merc Ops](#)

TM, and so much more, all available now in PDF. You can also get ALL **Robotech® RPG Tactics™ game cards, Robotech® and Rifts® Paper Miniatures**

along with

## [Rifts® Lemuria](#)

,

## [Rifts® Triax Two](#)

, **Rifts® World Books 1-30**

and many other

*Rifts®, Heroes Unlimited™, Palladium Fantasy®, Nightbane®*



and other game line titles. New **Robotech® RPG Tactics™ material** will be made available in the weeks ahead. All of it adds to the growing list of **Rifts®, Robotech®** and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so watch for them.

Recent PDF titles include [\*\*Rifts® Sourcebook One Revised\*\*](#)

,  
[\*\*Rifts® Sourcebook Two: The Mechanoids\*\*](#)

®,

**Rifts® Sourcebook Three:  
Mindwerks**

TM,

**Rifts® Sourcebook Four: Coalition  
Navy**

TM,

**Rifts® Bionics Sourcebook**

,

**Rifts® Shemarrian Nation**

,

**Rifts® Ultimate Edition**

,

**Rifts® Lemuria**

,

**Rifts® Triax 2**

,

**Rifts® Mercenaries**

,

**MercTown**

**™ and**

**Merc Ops**

**™,**

**Rifts® Black Market**

,

**Rifts® World Book 30: D-Bees of  
North America**

**™,**

**Rifts® World Book 29: Madhaven**

**™,**

**Rifts® World Book 28: Arzno**

**™,**

**Rifts® World Book 27:**

***Adventures***

**in Dinosaur Swamp**

,

**Rifts® World Book 26: Dinosaur  
Swamp**

,  
**World Book 25: Rifts® China Two**

, and

**World Book 24: Rifts® China One**

, among many, many others. There  
are also

**previews**

of

**Rifts® CS Heroes of Humanity**

TM,

**The Rifter® #73**

, Northern Gun 1 & 2, Lemuria,  
**Rifts® Vampire Kingdoms,**  
**Bizantium**

and many other Palladium titles.

Check back every week to see which

new PDFs of  
**Rifts® World Books**  
and other titles have been added!

In addition to the titles listed above, **The Minion War**

<sup>TM</sup> series of books, the  
**Rifts® Coalition Wars®/Tolkeen**  
**series**

,  
**Chaos Earth® Resurrection**

, all of the

**Dead Reign**

® (Zombie Apocalypse) titles,

**Splicers® RPG**

and most issues of

## **The Rifter®**

are available NOW! So are first edition rules of the

## **Heroes Unlimited™ RPG**

and sourcebooks,

## **Palladium Fantasy RPG®**

and sourcebooks,

## **The Mechanoids®**

, and much more, available on

[DriveThruRPG.com](http://DriveThruRPG.com)

.

**Available right now:**

- [Rifts® Ultimate Edition](#), [Rifts®](#)

[Shemarrian Nation Sourcebook](#)

,

[Rifts® Bionics Sourcebook](#)

›  
[\*\*Rifts® Sourcebook Four: Coalition Navy\*\*](#)

TM,  
[\*\*Rifts® Sourcebook 3: Mindwerks\*\*](#)

TM,  
[\*\*Rifts® Sourcebook Two: The Mechanoids\*\*](#)

®,  
[\*\*Rifts® Sourcebook One Revised\*\*](#)

›  
[\*\*Rifts® Mercenaries\*\*](#)

›  
[\*\*MercTown\*\*](#)

TM,  
[\*\*Merc Ops\*\*](#)

TM and  
[\*\*Mercenary Adventures\*\*](#)

TM,  
,

**Rifts® Black Market**

,

**Rifts® Lemuria**

,

**Rifts® Triax 2**

,

**Rifts® World Book 30: D-Bees of  
North America**

TM,  
,

**Rifts® World Book 29: Madhaven**

TM,  
,

**Rifts® World Book 28: Arzno**

TM,  
,

**Rifts® World Book 27:**

***Adventures***

**in Dinosaur Swamp**

TM,  
,



**Rifts® World Book 26: Dinosaur  
Swamp**

;

**Rifts® World Book 25: China Two**

;

**Rifts® World Book 24: China One**

;

**Rifts® World Book 23: Xiticix  
Invasion**

;

**Rifts® World Book 22: Free  
Quebec**

;

**Rifts® World Book 21: Splynn  
Dimensional Market**

;

**Rifts® World Book 20: Canada**

;

**Rifts® World Book 19: Australia**

,

**Rifts® World Book 18: Mystic  
Russia**

,

**Rifts® World Book 17: Warlords of  
Russia**

,

**Rifts® World Book 16: Federation  
of Magic**

,

**Rifts® World Book 15: Spirit West**

,

**Rifts® World Book 14: New West**

TM,

**Rifts® World Book 13: Lone Star**

TM,

**Rifts® World Book 12: Psyscape**

TM

,

**Rifts® World Book 11: Coalition War Campaign**

TM,

**Rifts® World Book 10: Juicer Uprising**

TM, and

**Rifts® World Book 9: South America 2**

along with

**World Books #1-8**

and various other

**Rifts**

® titles.

- **Rifts® Chaos Earth® RPG**, **Chaos Earth®: Rise of Magic**

TM,  
,

## [Chaos Earth® Resurrection](#)

TM and

## [Creatures of Chaos](#)

TM are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles.

- **Rifts® The Minion War™ series – six current books –** CO nsisting of

## [Dimension Book 10: Hades](#)

,

## [Dimension Book 11: Dyval](#)

,  
[Dimension Book 12: Dimensional  
Outbreak](#)

,  
[HU2 adventure sourcebook:  
Armageddon Unlimited](#)

TM,  
,

[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL  
settings, including

**Rifts**

®,

**Heroes Unlimited™**

and

**The Palladium Fantasy RPG®.**

- **Dead Reign® RPG titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*. The core rule book and all sourcebooks are available now.**

- **The Rifter® issues #1-72.**

- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!**

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics™***

TM

**assembly instructions for all the Wave One mecha – available now.**

**- FREE *Robotech® RPG Tactics™* color guides are available now.**

**- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.**

**- 160+ Palladium titles, plus G.M. kits, and more.**

**- [Rifts® Paper Miniatures: Men at Arms](#) – \$2.99**

**- [Rifts® Paper Miniatures: Coalition Dead Boys](#) – \$2.99**

- **Rifts® Paper Miniatures:**  
**Adventurers** – \$2.99
- **Rifts® Paper Miniatures:**  
**Practitioners of Magic** (new) –  
\$2.99
- **Rifts® Paper Miniatures:**  
**Extras** (new) – \$2.99
- And more to come in the weeks ahead.

**Palladium Collectibles Available  
in Kevin's Online Toy &  
Collectibles Store**



Alex and I have added and continue to add a lot of vintage *Star Wars toys* and a growing number of all kinds of collectibles – and we'll be adding more

*Palladium Books*

original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech**

® artwork by

*Kevin Long, me*

and

*others*

. There is also a range of limited

editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my ebay store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond**

**the Supernatural™ Gold, Rifts®  
Machinations of Doom™ Gold  
and  
Rifts® Ultimate Gold**

) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

**Robotech  
RPG Tactics**

**GEN CON –  
®**

TM

**tournaments, many gaming events, and a host of Rifts**

®

**and other game products**

**If you want to run a Palladium gaming event** please let us know and we will slot you in. Please be advised that your game event will not get into the Gen Con program book at this point, but should be listed in the online schedule. Any Megaversal Ambassador can help you, but NMI is the primary Gen Con event coordinator.

If you are coming to Gen Con, please make the Palladium Books booth one of your stops. We will have plenty of new RPG products, a large backstock selection, convention exclusives, **Robotech®** **RPG Tactics™** demos and fun. As always, the Palladium staff and freelancers are happy to chat, share the latest news, and sign your books. So please join the fun.



**UPDATE: Rifts® Board Game**  
**– From *Rogue Heroes***  
***TM***

***Publishing***  
**– Kickstarter to launch end of**  
**April and run through May,**  
**2017**

We showed the art and miniature files we have to a couple of visitors to the Palladium office on Thursday, one of whom is an old friend who edited some of our earliest book titles and still games. In fact, her son is running an 11 player *Rifts® Savage Worlds* campaign that they are enjoying immensely. They loved what they saw, and my old editor said she was definitely going to participate in the **Rifts®**

## **Board Game Kickstarter**

when it launches the end of this month. Cool. Meanwhile, Wayne and I continue to send Carmen approvals and feedback.

Carmen is working hard to launch his **Rifts® Board Game Kickstarter** by the **end of April** and running through most of **May, 2017**

. From what we can tell he is on track to do just that. The game is



awesome. Please start spreading the word and keep your eyes peeled. Of course, we will let you know when the campaign goes live.

Go to the [\*\*Rogue Heroes Publishing Facebook Page\*\*](#) to see more images and up-to-date information.

<http://www.facebook.com/Rogue>

## [HeroesPublishing](#)

### **Closing thoughts**

I think we are all in production frenzy as we work on numerous projects. Our focus is product. **New books, Rifts®**, **Robotech®** **RPG Tactics™** and Carmen's **Rifts® Board Game**. We have so much good stuff in the pipeline. Now it is all about getting it into your hands. Pick up a copy of the

# **Raw Advance Preview of Dark Designs**

, or

## **Monsters and Animals**

and other titles back in print, and enjoy the new sale.

*– Kevin Siembieda, Publisher,  
Writer, Game Designer*



# BACK IN STOCK: Rifts®

## World Book 31: Triax

TM

# 2

A resource of Triax robots, power armors, cyborgs, weapons and vehicles for your heroes, villains and adventurers anywhere on Rifts Earth and beyond. Heroes battle demons and monsters across Europe or in the Minion War on North American soil; mercenaries and bandits, overpower your enemies and rivals;

adventurers, be prepared for anything with your Triax gear. This book is epic fun and a valuable resource for players and Game Masters alike. (So are **Triax & the NGR, NG-1** and **NG-2**.) Power up and game on! Available now!

- **27 new Triax weapons**  
**+ body armor and other**

**gear.**

- **10 new Triax giant robots.**

- **9 robot drones, including 'Bot servants, pets, and Spy 'Bots.**

- **10 cars and commercial vehicles with more than 50 special features.**

- **6 new power armor suits.**

- **5 new aircraft and other vehicles.**

- **More info on the New German Republic and their success against the Gargoyle Empire.**

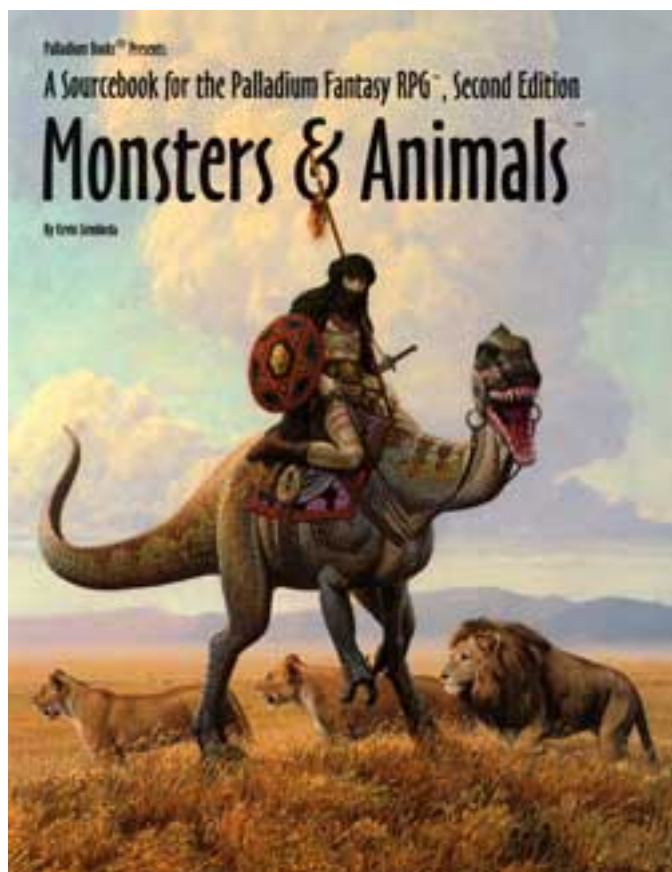
- **Ideas for adventure, combat and more.**

- **Written by Brandon Aten, Taylor White and Siembieda.**

- **192 pages – \$24.95 retail – [Cat. No. 881](#).**

**Available now!**





**BACK IN STOCK:**  
**Monsters and Animals**  
TM  
**– a Palladium Fantasy**  
**RPG**  
®  
**sourcebook**

120+ monsters, more than  
200 real world animals,  
maps for the Palladium  
World, and countless

adventure ideas. What more needs to be said? Maybe that the creatures in **Monsters and Animals™** can be dropped into almost any setting. The animals can be used in every world setting, and so can most of the monsters. Unleash your imagination and a menagerie of fun. The animals can be used in any Earth-like setting from

**Palladium Fantasy**

® to

**Beyond the Supernatural**

™ and

**Heroes Unlimited**

™ to

**Rifts**

® and

**Robotech**

®!

**- 120+ monsters.**

**Some intelligent, some magical, some sea serpents, some supernatural, and some optional player races. ALL unique and fun to play.**

**- 200+ real world animals. Lions, bears, horses, sharks, and much more.**

**- All monsters and animals come with maps**

**showing where they are found on the Palladium World, and stats include their Hit Points, Horror Factor, habits, damage capabilities, P.P.E., habitats, and more.**

- **Game Master tips, some conversion notes for Rifts®.**

- **Fodder for endless adventure ideas, traps, pets and fun.**

- **Suitable for use in most game worlds and settings.**

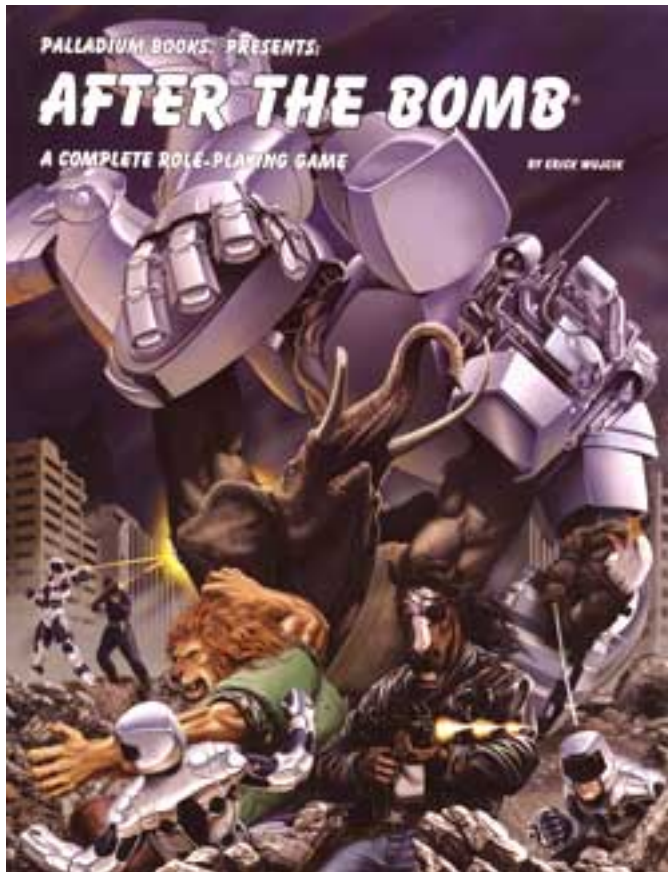
- **Art by Kevin Siembieda and others. Keith Parkinson cover.**

- **Written by Kevin Siembieda and Matthew Balent.**

- **240 pages – \$24.95 retail – [Cat. No. 454.](#)**  
**Available now!**







**BACK in STOCK:**  
**After the Bomb** ®  
**RPG – Available now –**  
**A stand-alone game**  
**and for use with**  
***Heroes Unlimited***

*TM*

# ***RPG*** **and other world settings**

Ever wonder what it would be like to play an intelligent, humanoid eagle? What about a sword-wielding turtle or

ninja rodent, or heroic  
wolfman, or a flying pig?

In **After the Bomb®** you  
can turn a mouse into  
the size of a gorilla, or  
keep him small and  
sneaky, but with special  
animal powers, psychic  
abilities and human

speech and intelligence. Or create that winged humanoid eagle who preys upon criminals. Or maybe a giant hamster, or mutant lion or tiger martial arts master. If a villain, the mutant could be an animalistic brute who preys upon people and hunts other mutants, perhaps even feasting

upon them like a monstrous predator. If a hero, the mutant animal could be any style of caped crusader or champion of justice. Give them powers, a back story and have a blast.

**After the Bomb®** lets you mutate any animal you can think of into a heroic crime-fighter set in our modern world or a mutant animal survivor of post-apocalyptic Earth — think

*Planet of the Apes* on steroids. An environment where humans struggle to

survive in a devastated  
(nuked?) world, and  
intelligent mutant  
animals appear to be the  
inheritors of the planet.  
Or make them  
contemporary  
superheroes who fight  
alongside other super  
beings. Fun. Wild.  
Imaginative stories  
await.

**The After the Bomb®**  
**RPG** and its future world setting is one of the late, great, Erick Wujcik's most fun and lasting creations. Play it as a stand-alone game or use **AtB** as a resource to create mutant animals that can be dropped into



your **Heroes Unlimited™** game, **Aliens Unlimited™**, **Rifts®**, **Phase World®**, **Robotech®** or just about any game setting where an intelligent humanoid animal makes sense. Play them as mutant animals or aliens from

another world, heroes or villains, hunted fugitives or modern day knights, but get

## **After the Bomb®**

because its mutant creations can fit many roles and are fun to play in any setting.

- **100+ intelligent**

**mutant animals  
already described,  
statted and ready for  
you to play.**

**- Mutant animal  
creation rules that let  
you turn ANY animal  
into a mutant with  
human intelligence, a  
humanoid body (or  
not), and super animal  
powers and/or animal**

**psionics.**

**- Mutant humans who sacrifice their humanity for super abilities.**

**- The blasted, post-apocalyptic setting and villains.**

**- Six post-apocalyptic After the Bomb®**

**adventures.**

**- A complete  
role-playing game with  
core rules, skills,  
weapons and  
equipment,  
apocalyptic world  
setting and playing  
tips.**

**- Suitable for use  
with the *Heroes  
Unlimited™ RPG***

**and other RPG  
settings.**

**- Art by Kevin  
Eastman, Peter Laird,  
Jim Lawson, Ramon K.  
Perez, Freddie  
Williams II, Tyler  
Walpole and others.  
Cover by Scott  
Johnson.**

**- Written by Erick**

**Wujcik.**

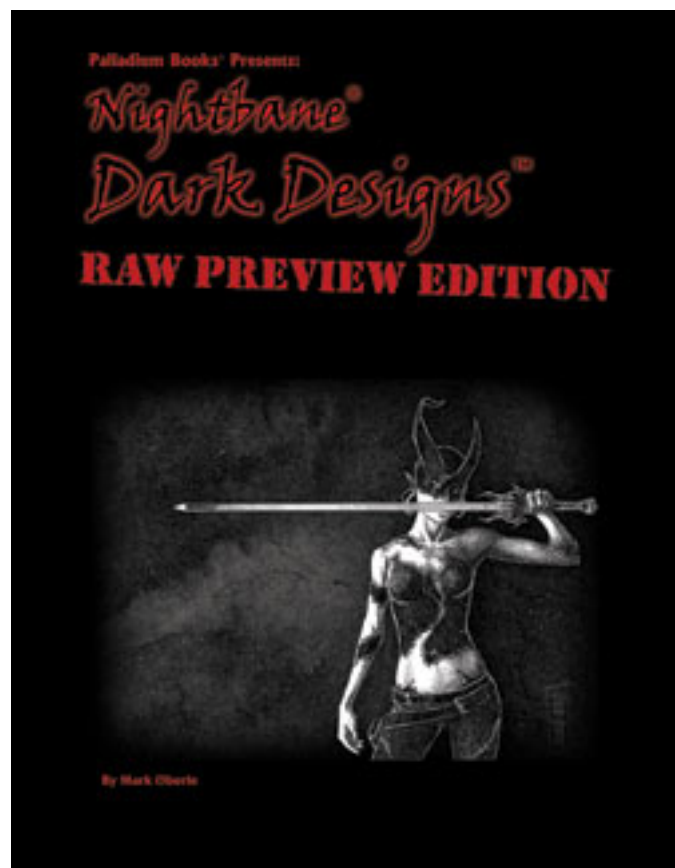
**- 224 pages –**

**\$24.95 retail –**

**Cat.**

**No. 503**

**. Available now!**



# NEW! Nightbane® Dark Designs



**sourcebook – Raw  
Preview Limited  
Edition – Only 150  
copies available**

**Back from the printer.  
Available now.**

***The Raw Preview  
Edition of  
Nightbane® Dark  
Designs™*** is  
an advance copy of  
the  
*unedited, unillustrated,  
final working  
manuscript*  
for this exciting new  
sourcebook. You get

to see the unfinished book months before the final title is released. A rare look at the *raw manuscript* before publication. Limited to a total of 150 copies, sold on a first come, first served basis.

**Nightbane® Dark  
Designs™** is a guide  
to creating the  
Nightbane®, and a  
sourcebook for  
*players*  
and  
*Game Masters*  
alike. It presents all

sorts of new  
Nightbane creation  
tables, new Morphus  
tables, new Talents,  
and new information.  
Info and powers that  
enable players to  
make memorable  
Nightbane characters  
and for G.M.s to take  
their games up a

notch.

**Note:** The finished **Nightbane® Dark Designs™** sourcebook is anticipated to ship in June or July of 2017. But you can start

playing right now with this meaty special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

**- Limited collector's edition –**

**only 150 total copies  
made!**

**- Sold on a first  
come, first served  
basis, while supplies  
last.**

**- A rare glimpse  
at the virgin  
manuscript and a  
work in progress.**



**- 18 New and  
comprehensive  
Morphus Tables.**

**- 60 New Talents.  
- 40 New Elite  
Talents.**

**- Transformation  
Transition Table.**

**- Talent creation**

**and conversion  
steps.**

**- The Ancient  
Nightbane R.C.C.  
fully statted out.**

**- Insight to the  
Becoming.**

**- Answers to  
some common  
questions and more.**

**- Written by Mark Oberle.**

**- \$20.00 – 96 page Raw Edition – C**

**at. No. 736-RAW**

**– Available now, while supplies last!**

# **New! The Rifter® #78 – Ships Early May, 2017**

**The Rifter® #78 is  
already in  
production. Articles  
are being selected  
and artwork is being**

assigned.

**Every issue of The Rifter® is an *idea factory***

for players and Game Masters to generate new ideas

and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and

numerous Palladium  
role-playing worlds.  
And the many new  
characters, O.C.C.s,  
powers, magic,  
weapons, villains,  
monsters,  
adventures and  
ideas for one setting  
can be easily

adapted to

*any*

Palladium setting.

Every issue has

material for

**Rifts**

® and usually 2-3

other Palladium

game lines. The

focus of this issue is



# Rifts

®,

# Splicers

® and RPG advice.

Don't forget,

unofficial material

can be easily

adapted for use in

ANY Palladium

game setting.

# **Rifter® #78**

## **Highlights:**

- **Rifts® source material.**

- **A Tomes Grotesque™ Monster for Beyond the Supernatural™,**

**“official” source  
material – by Kevin  
Siembieda.**

**- Palladium  
Fantasy RPG® –  
Part Two of a city  
adventure setting  
and source  
material by Ian  
Herbert.**

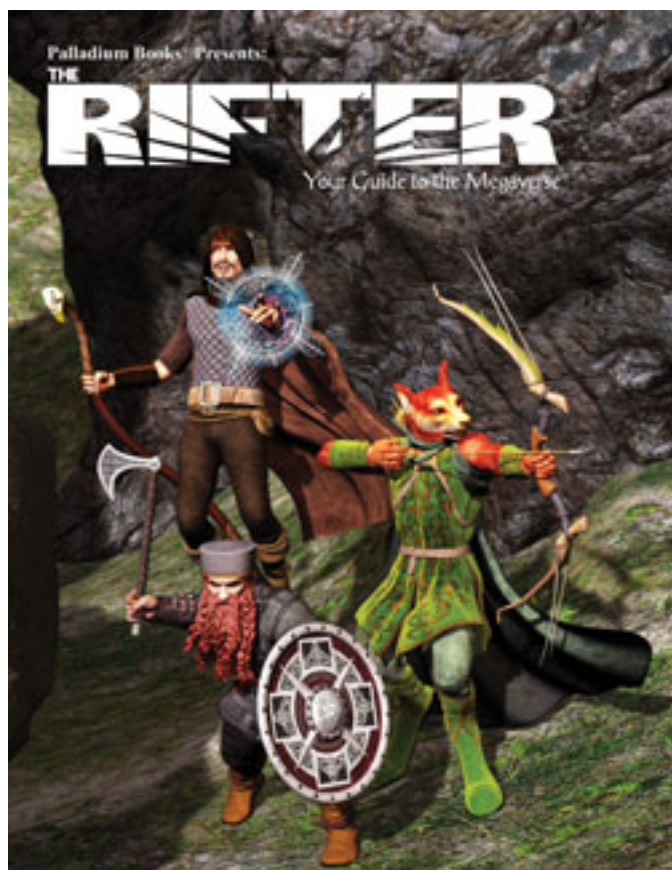
**- Splicers® –  
The Aftermath of I  
am Legion, by  
Charles Walton II,  
Chris Kluge and  
Lance Colley –  
“official” source  
material. Ideas  
and source material  
on where to go from**

here, possible  
adventure hooks and  
more.

**- Other – source  
material for other  
RPG settings.**

**- News, coming  
attractions, product  
descriptions and  
more.**

**- 96 pages –  
\$13.95 retail – Cat.  
No. 178. In  
production. Ships  
early May, 2017.**



# The Rifter® #77

– **available now**

Adventure,  
madness, strange  
creatures and  
strange lands fill  
this issue of **The  
Rifter**



®. This issue is a playground for heroes and a source of adventure, but beware the danger that lurks in the shadows.

**Every issue of  
The Rifter® is an *i  
dea factory*  
for players and  
Game Masters to  
generate new ideas  
and find new**

avenues of  
adventure. A  
doorway to new  
possibilities and  
numerous  
Palladium  
role-playing worlds.  
And the source  
material can be

easily adapted for  
use in ANY  
Palladium game  
setting.

**Rifter® #77**

**Highlights:**

- **Rifts® – City**

**of Nowhere – an  
adventure setting  
– by Brett Caron.  
Capitalism, magic  
and dark secrets  
build an enchanted  
city with a dark  
underbelly that may  
not hold.**

**- Heroes  
Unlimited™  
“official” source  
material – by  
Kevin Siembieda.  
The mad genius of  
Doctor Feral  
breeds new mutant**

menaces, heroes  
and adventure.  
Four new super  
abilities.

- **Palladium  
Fantasy RPG® –  
the city of  
Khemennu**

# **adventure setting by Ian Herbert.**

A holy city  
dedicated the  
Church of Light and  
Dark, and resting  
place of the  
legendary Sun  
Disc. A place of



intrigue, magic and  
adventure.

**- Splicers® – I  
am Legion, Part  
Six – by Charles  
Walton II, Chris  
Kluge and Lance  
Colley – “official”**

**source material.**

This is it! The final battle against Legion! The Legion personality and her Black Shroud armor stated and described. Secrets and dangers

revealed about the  
Factory Walker and  
more. Even in  
victory, the world  
may never be the  
same.

- **News,  
coming**

**attractions,  
product  
descriptions and  
more.**

**- Cover by  
Michael Leonard.  
Art by Walton,  
Rodriguez, and  
others.**

- 96 pages –  
\$13.95 retail –  
**Cat. No. 177**  
**. Available NOW.**

**Note: The Rifter®**

**#76 and #75**  
**are also available**  
**and packed with**  
**official source**  
**material for Rifts®**  
**and other game**  
**settings.**

**NEW! Garden of  
the Gods <sup>TM</sup> – A  
Palladium  
Fantasy RPG  
®  
Sourcebook**

This has been a secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time he



has. The Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of the gods. According

to legend, the god may visit heroes and followers in dreams or in person by an avatar of the god, to be given guidance,

inspiration, heroic  
quests, and gifts  
of knowledge and  
magic. More  
details about this  
title will follow.

**- The Garden  
of the Gods  
described in  
detail.**

**- Godly  
insight and  
visitations.**

**- Gifts of**

**magic and  
knowledge.**

**- Sanctuary  
and more.**

**- The Black  
Pit, a place of  
evil and dark  
secrets. Is it a**

**counterbalance  
to the good of  
the Garden, or a  
trick of the Old  
Ones?**

**- Written by  
Kevin  
Siembieda.**

- **Final page  
count and price  
yet to be  
determined, but  
probably 96  
pages – \$16.95  
retail – Cat.  
No. 475**

**. Tentatively a  
May or June  
release.**





**NEW! Rifts®**

**CS**

***Arsenal***

**TM**

**– A Rifts**

**®**

**Secrets of the  
Coalition States**

**TM**

# **Sourcebook**

**This title is hotly  
anticipated and  
ties directly into  
Rifts® Heroes**

**of Humanity**

**and**

**Rifts® WB 35:**

**Megaverse® in**

**Flames**

. All of which are

setting up

something big.

**Rifts® Heroes  
of Humanity™  
*CS Arsenal*  
provides an  
array of new  
Coalition**

hardware:  
weapons, armor,  
additional  
SAMAS, other  
power armor,  
robots, combat  
vehicles, gear  
and info.

**- New CS  
weapons and  
gear.**

**- New CS  
SAMAS and  
power armor.**

**- New CS  
robots and  
combat  
vehicles.**

**- More  
secrets and  
information  
about the**



# **Coalition States.**

**- Wild  
adventure  
opportunities,  
fun and more.**

**- Part of the**

# ***Minion War™*** ***“Crossover”*** ***series***

■

- **Written by**  
**Kevin**  
**Siembieda,**

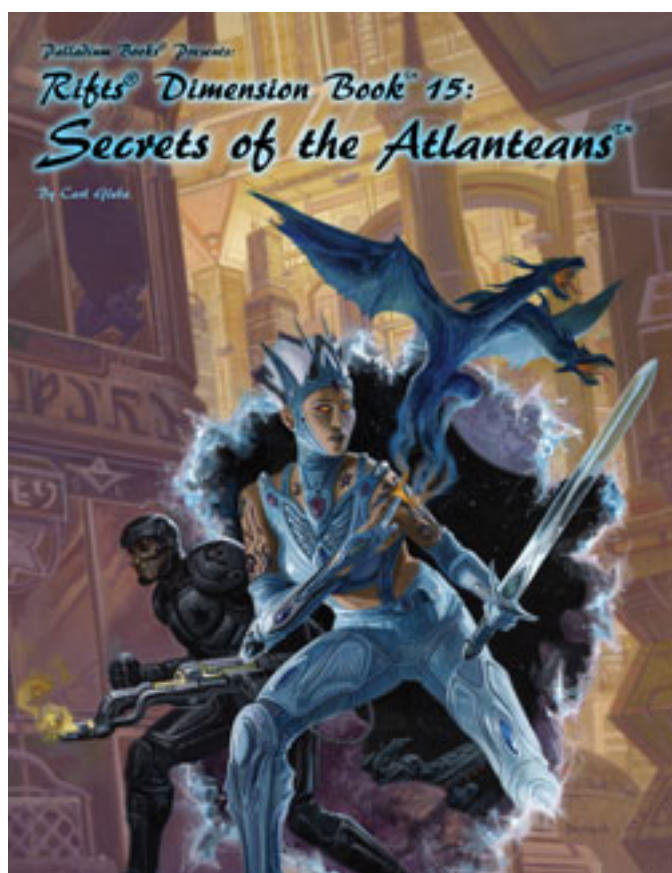
# **Clements, Gleba and others.**

**- 96 pages –  
\$16.95 retail –**

**Cat. No. 893**

**. In final  
production, a**

**May release.  
Hot!**



# **NEW! Rifts®**

# **Secrets of the**

# **Atlanteans**

**TM**

**This book is**

going to be a  
hugely popular  
and is shaping  
up wonderfully.

True Atlanteans  
are  
descendants  
from Earth's  
past. The  
survivors of the  
sinking of



Atlantis (really a dimensional mishap) and travelers of the Megaverse, wielders of Tattoo Magic

and other lost  
mystic arts.

Most people  
regard them as  
heroes, but are  
they? The  
Sunaj

Assassins are  
mythic villains  
feared by all,  
yet they too are  
True Atlanteans  
who serve dark  
forces.

For the first  
time, much of  
the story behind  
True Atlanteans  
and their

secrets are  
revealed.

- True  
Atlanteans  
revisited.

**- Optional  
Atlantean  
character  
creation tables  
including clan  
heritage and  
other factors.**

**- Secrets of  
the stone  
pyramids,  
different  
types/purpose  
s and powers.**

**- Many new  
magic tattoos,  
magic spells,  
weapons and  
armor.**

**- Atlantean**



**hideouts and  
secret  
communities  
across the  
Megaverse.**

**- The Sunaj**

**Assassins,  
their secrets,  
history and  
plans for the  
future.**

**- Atlantean  
Monster**

**Hunter O.C.C.,  
Atlantean  
Defender  
O.C.C. and  
much more.**

**- Cover by**

**John Zeleznik.  
Interior art by  
Walton and  
others.**

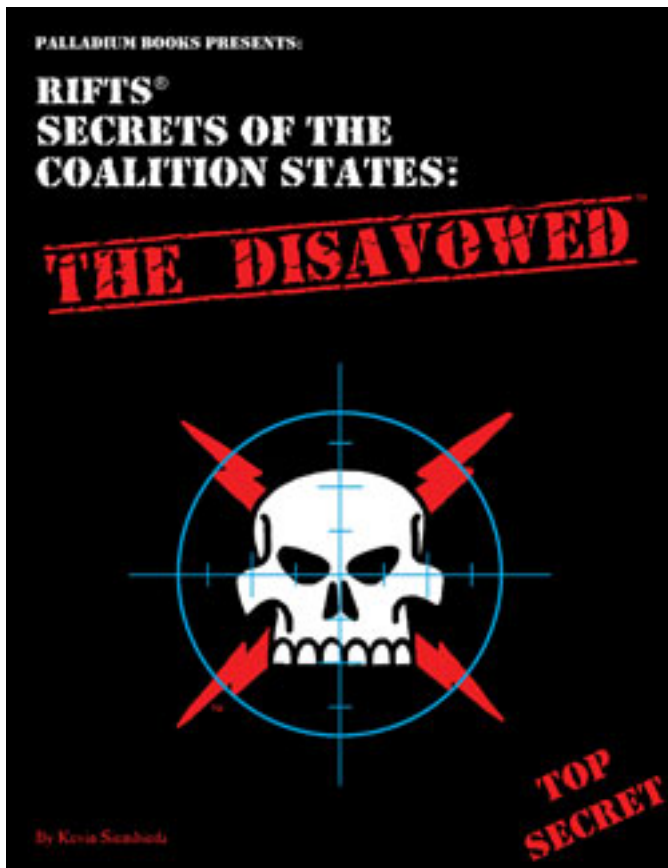
**- Written by  
Carl Gleba.  
Additional**

**material by  
Kevin  
Siembieda.**

**- Final page  
count and  
price yet to be**

**determined,  
but probably  
192 pages –  
\$24.95 retail –  
Cat. No. 890  
. In final  
production, a**

**May release.  
Super-Hot!**





# **Rifts® The Disavowed – A Secrets of the Coalition States**

**TM**

# **Sourcebook**

“Desperate  
times require  
desperate  
measures. War  
has nothing to

do with  
morality or  
justice. It's all  
about winning  
or dying. We  
cannot bind  
our hands with

high ideals,  
even our own,  
or worry about  
the laws of  
renegade  
nations or the  
rights of alien

people. We must fight fire with fire. And you are the match.” –

*Colonel Lyboc addressing a*

*Disavowed  
team.*

The  
Disavowed are

so Top Secret  
that their  
existence is  
known only to  
a handful of  
the Coalition  
States' most

elite, top  
echelon, with *J*  
*oseph Prosek*

//

the  
mastermind  
behind the



Disavowed  
operation, and  
Colonel Lyboc  
its shadowy  
face. Find out  
who these men  
and women

are. How the  
Disavowed get  
away with  
using magic,  
traveling to  
other parts of  
Rifts Earth and

even to other  
dimensions in  
pursuit of  
enemies and  
strategic  
information  
that cannot be

had through  
conventional  
means. Learn  
about the  
secret  
parameters in  
which these

hard-boiled  
warriors,  
secretly  
hand-picked by  
Joseph Prosek  
II, operate, why  
almost every

mission is  
considered a  
suicide  
mission, and  
why they must  
forever be the  
Disavowed.

**- CS  
operatives so  
secret that  
even the top  
military and  
political**

**leaders right  
up to Emperor  
Prosek      *kn*  
*ow nothing*  
*about them*  
. And if they  
did know,**



**would they  
condone their  
activity or  
condemn it?**

**- Are the  
Disavowed**

**heroes or  
renegades?  
Assassins or  
soldiers?  
Madmen or  
super-patriots  
? Or a little of**

**them all?**

**- Unsung  
heroes who  
keep the CS  
safe, or thugs  
and pawns of**

**a shadow  
agency within  
the Coalition  
government?**

**- What role  
does the**

**Vanguard  
play in this  
group?  
- How do  
they reward  
their D-Bee  
“teammates”**

**when the  
mission is  
over?**

**- What  
happens to  
the  
Disavowed**

**when they  
have seen or  
learned too  
much?**

**Adventure  
ideas galore  
and so much**

**more.**  
**- Written**  
**by Kevin**  
**Siembieda**  
**and Matthew**  
**Clements.**



- 96 pages  
– \$16.95 retail  
– Cat. No.  
892 .  
Spring or  
summer.

# New! Rifts®

# Sovietski

# TM

**The Rifts®**  
**Sovietski™**  
**World Book**  
**presents**  
**background**

information on  
the fledgling  
Sovietski  
nation,  
notable cities  
and people,  
politics, and

its growing  
army, plus  
Deadzones,  
Spetsnaz  
Special  
Forces, new  
bionics,

Russian  
D-Bees, and  
more.

- **New**  
**Cyborgs and**

**other**

**O.C.C.s.**

**- The**

**Sovietski**

**nation and its**

**army.**

**- Weapons**

**, new  
bionics,  
combat  
vehicles, and  
gear.**

**- Bunker  
Creation**



**tables and  
Deadzone  
tables.**

**- Russian  
D-Bees,  
adventure  
ideas and**

**more.**

**- By**

**Brandon**

**Aten and**

**Matthew Orr.**

**- \$24.95 -**

**192 pages –**  
**Cat. No. 891**  
**– Summer**  
**2017.**

**New! In the  
Face of  
Death <sup>TM</sup> –  
Summer/Fall  
– A Dead  
Reign**

®

# Sourcebook

This

sourcebook is

all about  
inner city  
survival.  
Survivor  
colonies  
finding ways

to live and  
prosper in the  
big city.

Conventional  
wisdom says  
that living in

the big  
population  
centers is  
impossible.  
These  
survivors



prove  
otherwise.

- Inner  
city survival.

**Old and new  
O.C.C.s.**

**- Skyscra**

**per  
communities**

**and life on  
the rooftops.**

**- Cults –  
the new  
power in the**

**city.**

**- Gangs,**

**street**

**runners, the**

**new**

**undergroun**

**d, and more.**

**- Take  
your zombie  
campaign to  
new heights!**

**- Cover**  
**by E.M. Gist.**  
**Interior art**  
**by Nick**  
**Bradshaw.**

**- Written  
by Kevin  
Siembieda.  
Adaptable to  
other**

# **Palladium settings.**

**- Size and  
price not yet  
determined,**



**probably 96**

**pages –**

**\$16.95**

**(tentative) –**

**Cat. No. 237.**

**Summer or**

**fall.**



# Robotech

®

# RPG Tactics

™

**Robotech® is getting hotter and hotter. It is the Number One**

Anime on  
*Crackle*  
, the  
**Robotech®**  
**movie**  
from

*Sony*

*Pictures*

sounds like it  
is going to  
be become a  
reality, more

**Robotech  
® licensed  
products are  
appearing,  
and  
Palladium is**



gearing up  
toward the  
release of  
**Robotech®**  
**RPG**  
**Tactics™**

**Wave Two**  
**and more**  
**Robotech®**  
**products. Ah,**  
**but the core**  
**game and**

expansion  
packs to get  
you started  
are available  
right now.

**Robotech®**

**RPG**

**Tactics™ is**

**a fast-paced,**

tabletop  
combat  
game that  
captures the  
action and  
adventure of

the  
Robotech®  
anime. Two  
or more  
players can  
engage in

small squad  
skirmishes or  
scale up to  
massive  
battles.  
Relive the

clashes of  
the First  
Robotech  
War, engage  
in  
stand-alone



tactical  
games, or  
use the  
dynamic  
game pieces  
to enhance

your  
Robotech®  
RPG  
experience.  
Or simply  
collect your

favorite  
mecha from  
an  
expanding  
range of  
top-notch

game  
pieces. Get  
yours now.

- **Robote**

**ch® RPG**

---

**Tactics™**

---

**Core Box**

---

**Set**

---

**(Main**

**Game) – 34**

**detailed  
game  
pieces – 53  
game cards,  
24 custom  
battle dice,**

**decal  
sheets, rule  
book and  
more –  
\$99.95 –  
Cat. No.**

**55100 –  
Available  
now.**

**- UEDF**

**Valkyrie**



**Wing** (6  
**game**  
**pieces) –**  
**\$36.95 retail**  
**– Cat. No.**  
**55201 –**

**Available  
now.**

**- UEDF**

**Tomahawk/**

**Defender**

# **Destroids**

**(4 game  
pieces) –**

**\$32.95 –**

**Cat. No.**

**55202 –**

**Available  
now.**

**- UEDF**

**Spartan/Pha**

**lanx**

# **Destroids**

**(4 game  
pieces) –  
\$32.95 retail  
– Cat. No.  
55203 –**

**Available  
now.**

- **Zentrae**

**di Regult**

**Battlepods**

**(4 game  
pieces) –  
\$36.95 retail  
– Cat. No.  
55401 –  
Available**

**now.**

- **Zentrae**

**di Artillery**

**Battlepods**

**(6 game**



**pieces) –  
\$36.95 retail  
– Cat. No.  
55402 –  
Available  
now.**

- Zentrae  
di Glaug  
Command  
(3 pieces) –  
\$36.95 retail

**– Cat. No.  
55403 –  
Available  
now.**

# Robotech®

# RPG

# **Tactics**

**TM**

# **Convention**

# **Exclusives**

**– now**

# **available to**

**anyone**

**These  
dynamic  
pieces are**

available as  
a regular  
item in the  
Palladium  
store. They  
are powerful

fun and only  
have 4-6  
parts, so  
they are  
easy to put  
together.



They look  
awesome  
on your  
shelf or in  
your game.  
Get yours

while  
supplies  
last.



—

**Cat.**

**No. 56015 –**

**\$22.00 –**

**Max**

**Sterling's**

**Valkyrie**

# Battloid



—

## Cat.

# No. 56019 —

**\$22.00 –**

**Miriya in**

**Super**

**Valkyrie**



—

**Cat.**

**No. 56020 –**

---

**\$22.00 –**

**Breetai in**

**Heavy**

**Combat**

# Armor



—

# Cat.

# No. 56021 —

**\$22.00 –**

**Grell in**

**Male Power**

**Armor**



**Coming  
Soon 2017**

- Rifts®

Heroes of

Humanity™

ARSENAL

– 96 or 128

pages – It is  
laying the  
groundwork  
for  
something  
big. Working

on it now.

- Rifts®

Secrets of

the

Atlanteans

TM – 192

pages – by  
Carl Gleba –  
May, also in  
production  
now and

looking  
great.

- Rifts®

The

Disavowed

**TM**

**—**

**Sourceboo**

**—————**

**k**

**—**

**More CS**

**intrigue**

**leading to**

something  
big – Spring  
or summer.

- Garden  
of the Gods



**TM, a  
Palladium  
Fantasy  
RPG®  
Sourceboo  
k**

– by Kevin  
Siembieda –  
June.

- In the  
Face of

**Death™, a  
Dead  
Reign®  
Sourceboo  
k – by  
Kevin**

**Siembieda –  
Summer.**

**- Nightb  
ane® Dark  
Designs™**

# Sourcebook k – by Mark Oberle – Summer. - Others

– We may  
try to slip in  
a small book  
or two  
before  
summer.

**Coming  
Later in  
2017 and  
2018**

**- Lopan  
TM, a  
Palladium  
Fantasy  
RPG®**



# Adventure Sourcebook

# k

# - Lopani

# c Games™,

# a Palladium

**Fantasy  
RPG®  
Sourcebook  
k  
- Robote  
ch® RPG:**

# **Ghost Fleet Saga™ Sourcebook k - Robotech ch® RPG**

**Tactics™:**  
**Wave 2**  
**expansion**  
**packs**  
**- Robote**  
**ch® RPG**

# Tactics™: Scenario Book One and events

- **Rifts®**

**Sovietski™**

---

**World**

---

**Book**

---

**- Rifts®**

---

**Haunted**

---

**Tech™**

---

**Sourcebook**

**k**

**–**

**Reschedule**

**d**

**– Chaos**

**Earth®**

**First**

**Responder**

**S**

**- Splicer**

**S®**

**Sourceboo**



**ks**

**- Heroes**

**Unlimited™**

**Sourcebook**

**ks**

**- Nightb**

**ane®**

**Sourceboo**

**ks**

**- Beyon**

**d the**

**Supernatur**

**al™**

**Sourceboo**

**ks**

**- Rifts®**

**World**

**Books and**

**Sourcebooks,  
including  
Rifts® New  
Navy,  
Rifts®**

**Antarctica,  
and others.**

**- And  
some big  
surprises**

**coming this  
summer  
and fall**

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Rifts®<sup>®</sup>, The



Rifter®,  
RECON®,  
Splicers®,  
Powers  
Unlimited®,  
Palladium

Books®,  
The  
Palladium  
Fantasy  
Role-Playin  
g Game®,

Phase  
World®,  
Nightbane®,  
Megaverse  
®, The  
Mechanoids

® , The  
Mechanoid  
Invasion®,  
Coalition  
Wars®,  
Chaos

Earth®,  
Dead  
Reign®, and  
After the  
Bomb® are  
Registered

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Supernatural  
I, Coalition  
States,  
Heroes  
Unlimited,  
Ninjas &

Superspies,  
Minion War,  
Mysteries of  
Magic,  
SAMAS,  
Thunderclou



d Galaxy,  
Three  
Galaxies,  
Vampire  
Kingdoms,  
and other

published  
book titles,  
names,  
slogans and  
likenesses  
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and Kevin  
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and  
Robotech®  
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