

By Kevin Siembieda

Another busy week working on numerous projects. All of them coming along. In fact, I'm hot writing so I'm going to keep this Update short, but there are a few things I do want to mention. This week's [spring sale](#) is Rifts® Dimension Books, Conversion Books and some related titles. Back in stock: [After the Bomb® RPG](#), [Rifts® Triax™ 2](#), and [Monsters and Animals](#)™ for the Palladium Fantasy RPG®.

New Spring Sale! New Dimensions sourcebook sale – One week only – now till April 12, 2017

Add new dimension and danger to your games with any of these sourcebooks [on sale for one week only](#). A great way to try new world settings, replace dog-eared books, get caught up on titles you've been meaning to try, or purchase gifts for upcoming birthdays and special occasions.

- **Rifts® Conversion Books 1-3** – stats and insight about bringing notable characters, monsters, powers and technology from other worlds into your

Rifts

® game, and vice versa.

- **Dimension Books 1-14** – *Wormwood* (a demon haunted, barren planet with weird and epic characters), *Skraypers* (superheroes fight to save their world from alien invaders),

Phase World

® (the dimensional hub of the Three Galaxies!),

Anvil Galaxy, Thundercloud Galaxy, The Three Galaxies

(overview),

Naruni Wave 2

(tons of weapons and gear)

, *Megaverse® Builder*

(create your own corner of the Megaverse®)

, *Hades, Dyval,*

and more.

- **Heroes of the Megaverse®** – a fun, easy way to bring super beings into your *Rifts®*, *Phase World*

® and other game settings.

- **Mutants in Orbit™** – stats and story elements for both **Rifts®** and **After the Bomb®**; Moon base, Mars base, space stations, Archie-7, man-sized mutant insects, and more!

- **Splicers® RPG** – war against the machine using bio-engineered living power armor, weapons and monstrous war steeds.
- [Sale ends](#) at midnight on Wednesday, April 12, 2017.

BACK IN STOCK: Rifts® Triax™ 2

Use the Triax robots, power armors, cyborgs, weapons and vehicles to battle demons and monsters across Europe, join the Minion War in North America, or as assets for your mercenary company, band of heroes or group of rogues *anywhere* in the Megaverse®.

[Triax 2](#)

is epic fun and a valuable resource for players and Game Masters alike. (So are

Triax & the NGR, NG-1

and

NG-2.

) Power up and game on! Available now!

BACK IN STOCK: Monsters and Animals™ – a Palladium Fantasy RPG® sourcebook

120+ monsters, more than 200 real world animals, maps for the Palladium World, and countless adventure ideas. What more needs to be said? Maybe that the creatures in [Monsters and Animals](#)™ can be dropped into almost any setting. The animals can be used in every world setting, and so can most of the monsters. Unleash your imagination and a menagerie of fun. Available now!

BACK IN STOCK: After the Bomb® RPG

Create an endless array of intelligent, humanoid mutant animals

for any setting. Play them as aliens from another world in **Rifts®**, **Heroes Unlimited**, **Phase World®**

or

Robotech®

, or as heroes with super abilities and fighting prowess extraordinaire in any setting. Make and use them as heroes or monsters, D-Bees or aliens, invaders or liberators. But use the

[**After the Bomb® RPG**](#)

as the versatile and fun resource that it is. Characters suitable for any setting. See the full description elsewhere in this Update and in the store. Available now!

Nightbane® Dark Designs™ sourcebook – Raw Preview Limited Edition – Only 150 copies printed – available now

Get your copy before it sells out. Remember, this is a limited edition preview with only 150 copies printed. [**Dark Designs**](#)

™ is a sourcebook that focuses on the Nightbane, their appearance, transformation and powers. It is a great resource.

See the full description elsewhere in this update or [**click here**](#).

UPDATE: The Rifter® #77 – available now

As I have been saying, [The Rifter® #77](#) is a great issue packed with the makings of adventures for **Rifts®**, **Palladium Fantasy®**

,
Heroes Unlimited™

,
Rifts
® and
Splicers

®, and more. All immediately usable and fun source material. And don't forget about

[The Rifter® #76](#)

and
[#75](#)

, with more than half of each being “official” source material. Remember, source material can be adapted to almost any game setting.

UPDATE: Rifts® CS Arsenal – coming soon

More art and writing. [This book](#) is gonna be very cool. See the description elsewhere in this Update.

UPDATE: Rifts® Secrets of the Atlanteans™ – May release

I did a lot of work on [this title](#) this week. See the description elsewhere in this Update.

UPDATE: Robotech® RPG Tactics™ and other books

Nothing new to report this week. Everything continues to move forward with **Robotech® RPG Tactics™** and other products. When we have details, we will share them.

**Now on
DriveThruRPG.com – The Rifter**

®

#71-72 Double Issue, Rifts

®

Coalition Navy Sourcebook, Rifts

®

Bionics Sourcebook, ALL

Robotech

®

RPG Tactics

TM

cards and much more

The Rifter® #71-72 is now available,
along with **The**

Rifter® #1-70,

Rifts® Shemarrian Nation

,

Rifts® Bionics Sourcebook

,

Rifts® Coalition Navy

, the

FREE Hell Followed™ Preview

,

Rifts® Black Market

(one of my faves),

Rifts® Mercenary Adventures

TM,
,

[Rifts® Mercenaries](#)

,

[MercTown](#)

TM,

[Merc Ops](#)

TM, and so much more, all available now in PDF. You can also get ALL **Robotech® RPG Tactics™ game cards, Robotech® and Rifts® Paper Miniatures**

along with

[Rifts® Lemuria](#)

,

[Rifts® Triax Two](#)

, **Rifts® World Books 1-30**

and many other

Rifts®, Heroes Unlimited™, Palladium Fantasy®, Nightbane®

and other game line titles. New **Robotech® RPG Tactics™ material** will be made available in the weeks ahead. All of it adds to the growing list of **Rifts®, Robotech®** and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so watch for them.

Recent PDF titles include [Rifts® Sourcebook One Revised](#)

,
[Rifts® Sourcebook Two: The Mechanoids](#)

®,

**Rifts® Sourcebook Three:
Mindwerks**

TM,

**Rifts® Sourcebook Four: Coalition
Navy**

TM,

Rifts® Bionics Sourcebook

,

Rifts® Shemarrian Nation

,

Rifts® Ultimate Edition

,

Rifts® Lemuria

,

Rifts® Triax 2

,

Rifts® Mercenaries

,

MercTown

™ and

Merc Ops

™,

Rifts® Black Market

,

**Rifts® World Book 30: D-Bees of
North America**

™,

Rifts® World Book 29: Madhaven

™,

Rifts® World Book 28: Arzno

™,

Rifts® World Book 27:

Adventures

in Dinosaur Swamp

,

**Rifts® World Book 26: Dinosaur
Swamp**

,
World Book 25: Rifts® China Two

, and

World Book 24: Rifts® China One

, among many, many others. There
are also

previews

of

Rifts® CS Heroes of Humanity

TM,

The Rifter® #73

, **Northern Gun 1 & 2, Lemuria,
Rifts® Vampire Kingdoms,
Bizantium**

and many other Palladium titles.

Check back every week to see which

new PDFs of
Rifts® World Books
and other titles have been added!

In addition to the titles listed above, **The Minion War**

TM series of books, the
Rifts® Coalition Wars®/Tolkeen
series

,
Chaos Earth® Resurrection

, all of the
Dead Reign

® (Zombie Apocalypse) titles,
Splicers® RPG

and most issues of

The Rifter®

are available NOW! So are first edition rules of the

Heroes Unlimited™ RPG

and sourcebooks,

Palladium Fantasy RPG®

and sourcebooks,

The Mechanoids®

, and much more, available on

DriveThruRPG.com

.

Available right now:

- [Rifts® Ultimate Edition](#), [Rifts®](#)

[Shemarrian Nation Sourcebook](#)

,

[Rifts® Bionics Sourcebook](#)

’
**Rifts® Sourcebook Four: Coalition
Navy**

TM,
Rifts® Sourcebook 3: Mindwerks

TM,
**Rifts® Sourcebook Two: The
Mechanoids**

®,
Rifts® Sourcebook One Revised

’
Rifts® Mercenaries

’
MercTown

TM,
Merc Ops

TM and
Mercenary Adventures

TM,
,

Rifts® Black Market

,

Rifts® Lemuria

,

Rifts® Triax 2

,

**Rifts® World Book 30: D-Bees of
North America**

TM,
,

Rifts® World Book 29: Madhaven

TM,
,

Rifts® World Book 28: Arzno

TM,
,

Rifts® World Book 27:

Adventures

in Dinosaur Swamp

TM,
,

**Rifts® World Book 26: Dinosaur
Swamp**

;

Rifts® World Book 25: China Two

;

Rifts® World Book 24: China One

;

**Rifts® World Book 23: Xiticix
Invasion**

;

**Rifts® World Book 22: Free
Quebec**

;

**Rifts® World Book 21: Splynn
Dimensional Market**

;

Rifts® World Book 20: Canada

;

Rifts® World Book 19: Australia

,

**Rifts® World Book 18: Mystic
Russia**

,

**Rifts® World Book 17: Warlords of
Russia**

,

**Rifts® World Book 16: Federation
of Magic**

,

Rifts® World Book 15: Spirit West

,

Rifts® World Book 14: New West

TM,

Rifts® World Book 13: Lone Star

TM,

Rifts® World Book 12: Psyscape

TM

,

Rifts® World Book 11: Coalition War Campaign

TM,

Rifts® World Book 10: Juicer Uprising

TM, and

Rifts® World Book 9: South America 2

along with

World Books #1-8

and various other

Rifts

® titles.

- **Rifts® Chaos Earth® RPG**, **Chaos Earth®: Rise of Magic**

TM,
,

[Chaos Earth® Resurrection](#)

TM and

[Creatures of Chaos](#)

TM are all available now.

- Two free **Chaos Earth® Resurrection** previews and many other previews.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles.

- **Rifts® The Minion War™ series – six current books –** CO nsisting of

[Dimension Book 10: Hades](#)

,

[Dimension Book 11: Dyval](#)

,
[Dimension Book 12: Dimensional
Outbreak](#)

,
[HU2 adventure sourcebook:
Armageddon Unlimited](#)

TM,
[Heroes of the Megaverse](#)

®, and
[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL
settings, including

Rifts

®,
Heroes Unlimited™

and

The Palladium Fantasy RPG®.

- **Dead Reign® RPG titles. The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*. The core rule book and all sourcebooks are available now.**

- **The Rifter® issues #1-72.**

- **FREE *Robotech® RPG Tactics™* paper game pieces, force organization tables, stat cards, rules and special items – with more coming soon!**

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics™*** **TM**

assembly instructions for all the Wave One mecha – available now.

- FREE *Robotech® RPG Tactics™* color guides are available now.

- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.

- 160+ Palladium titles, plus G.M. kits, and more.

- [Rifts® Paper Miniatures: Men at Arms](#) – \$2.99

- [Rifts® Paper Miniatures: Coalition Dead Boys](#) – \$2.99

- **Rifts® Paper Miniatures:
Adventurers** – \$2.99
- **Rifts® Paper Miniatures:
Practitioners of Magic** (new) – \$2.99
- **Rifts® Paper Miniatures:
Extras** (new) – \$2.99
- **And more to come in the weeks ahead.**

**Palladium Collectibles Available
in Kevin's Online Toy &
Collectibles Store**

Alex and I have added and continue to add a lot of vintage *Star Wars* toys and a growing number of all kinds of collectibles – and we'll be adding more

Palladium Books

original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech**

® artwork by

Kevin Long, me

and

others

. There is also a range of limited

editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my ebay store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including **Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond**

**the Supernatural™ Gold, Rifts®
Machinations of Doom™ Gold
and
Rifts® Ultimate Gold**

) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

**Robotech
RPG Tactics**

**GEN CON –
®**

TM

tournaments, many gaming events, and a host of Rifts

®

and other game products

If you want to run a Palladium gaming event please let us know and we will slot you in. Please be advised that your game event will not get into the Gen Con program book at this point, but should be listed in the online schedule. Any Megaversal Ambassador can help you, but NMI is the primary Gen Con event coordinator.

If you are coming to Gen Con, please make the Palladium Books booth one of your stops. We will have plenty of new RPG products, a large backstock selection, convention exclusives, **Robotech®** **RPG Tactics™** demos and fun. As always, the Palladium staff and freelancers are happy to chat, share the latest news, and sign your books. So please join the fun.



UPDATE: Rifts® Board Game
– From *Rogue Heroes*
TM

Publishing
– Kickstarter to launch end of
April and run through May,
2017

We showed the art and miniature files we have to a couple of visitors to the Palladium office on Thursday, one of whom is an old friend who edited some of our earliest book titles and still games. In fact, her son is running an 11 player *Rifts® Savage Worlds* campaign that they are enjoying immensely. They loved what they saw, and my old editor said she was definitely going to participate in the **Rifts®**

Board Game Kickstarter

when it launches the end of this month. Cool. Meanwhile, Wayne and I continue to send Carmen approvals and feedback.

Carmen is working hard to launch his **Rifts® Board Game Kickstarter** by the **end of April** and running through most of **May, 2017**

. From what we can tell he is on track to do just that. The game is

awesome. Please start spreading the word and keep your eyes peeled. Of course, we will let you know when the campaign goes live.

Go to the [**Rogue Heroes Publishing Facebook Page**](#) to see more images and up-to-date information.

<http://www.facebook.com/Rogue>

[HeroesPublishing](#)

Closing thoughts

I think we are all in production frenzy as we work on numerous projects. Our focus is product. **New books, Rifts®**, **Robotech®** **RPG Tactics™** and Carmen's **Rifts® Board Game**. We have so much good stuff in the pipeline. Now it is all about getting it into your hands. Pick up a copy of the

Raw Advance Preview of Dark Designs

, or

Monsters and Animals

and other titles back in print, and enjoy the new sale.

*– Kevin Siembieda, Publisher,
Writer, Game Designer*



BACK IN STOCK: Rifts®

World Book 31: Triax

TM

2

A resource of Triax robots, power armors, cyborgs, weapons and vehicles for your heroes, villains and adventurers anywhere on Rifts Earth and beyond. Heroes battle demons and monsters across Europe or in the Minion War on North American soil; mercenaries and bandits, overpower your enemies and rivals;

adventurers, be prepared for anything with your Triax gear. This book is epic fun and a valuable resource for players and Game Masters alike. (So are **Triax & the NGR, NG-1** and **NG-2**.) Power up and game on! Available now!

- **27 new Triax weapons**
+ body armor and other

gear.

- **10 new Triax giant robots.**

- **9 robot drones, including 'Bot servants, pets, and Spy 'Bots.**

- **10 cars and commercial vehicles with more than 50 special features.**

- **6 new power armor suits.**

- **5 new aircraft and other vehicles.**

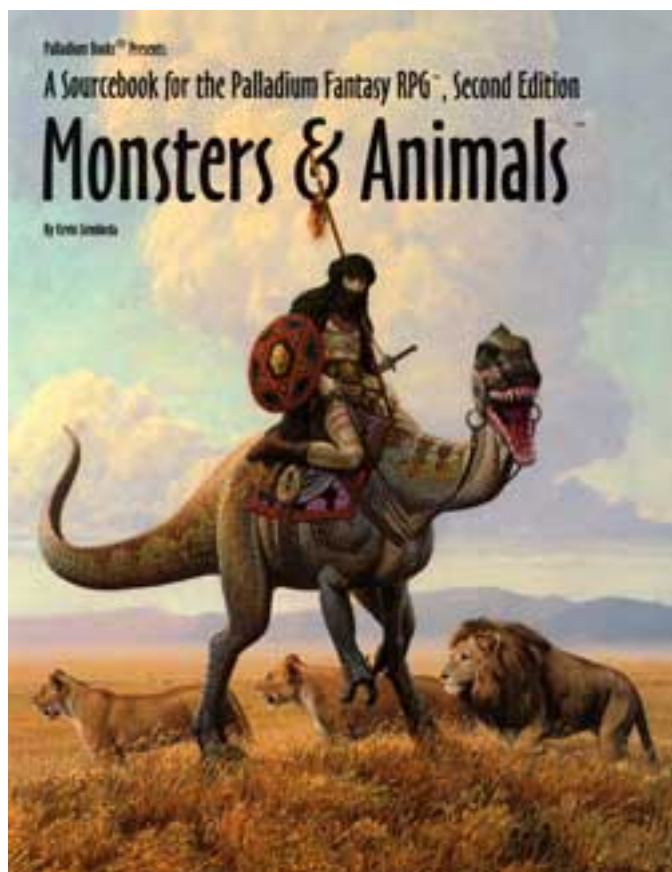
- **More info on the New German Republic and their success against the Gargoyle Empire.**

- **Ideas for adventure, combat and more.**

- **Written by Brandon Aten, Taylor White and Siembieda.**

- **192 pages – \$24.95 retail – [Cat. No. 881](#).**

Available now!



BACK IN STOCK:
Monsters and Animals
TM
– a Palladium Fantasy
RPG
®
sourcebook

120+ monsters, more than
200 real world animals,
maps for the Palladium
World, and countless

adventure ideas. What more needs to be said? Maybe that the creatures in **Monsters and Animals™** can be dropped into almost any setting. The animals can be used in every world setting, and so can most of the monsters. Unleash your imagination and a menagerie of fun. The animals can be used in any Earth-like setting from

Palladium Fantasy

® to

Beyond the Supernatural

™ and

Heroes Unlimited

™ to

Rifts

® and

Robotech

®!

- 120+ monsters.

Some intelligent, some magical, some sea serpents, some supernatural, and some optional player races. ALL unique and fun to play.

- 200+ real world animals. Lions, bears, horses, sharks, and much more.

- All monsters and animals come with maps

showing where they are found on the Palladium World, and stats include their Hit Points, Horror Factor, habits, damage capabilities, P.P.E., habitats, and more.

- **Game Master tips, some conversion notes for Rifts®.**

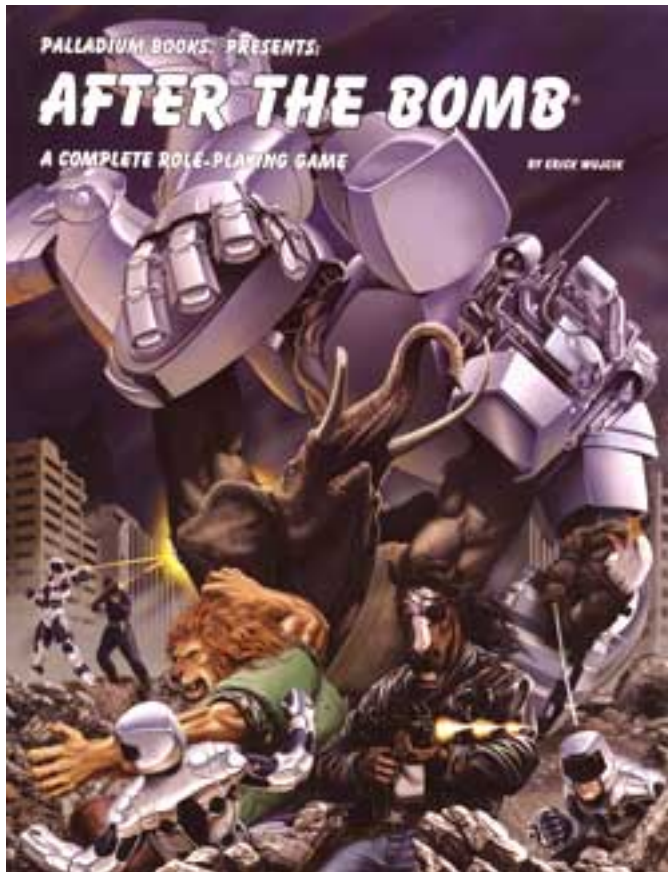
- **Fodder for endless adventure ideas, traps, pets and fun.**

- **Suitable for use in most game worlds and settings.**

- **Art by Kevin Siembieda and others. Keith Parkinson cover.**

- **Written by Kevin Siembieda and Matthew Balent.**

- **240 pages – \$24.95 retail – [Cat. No. 454.](#)**
Available now!



BACK in STOCK:
After the Bomb ®
RPG – Available now –
A stand-alone game
and for use with
Heroes Unlimited

TM

RPG **and other world settings**

Ever wonder what it would be like to play an intelligent, humanoid eagle? What about a sword-wielding turtle or

ninja rodent, or heroic
wolfman, or a flying pig?

In **After the Bomb®** you
can turn a mouse into
the size of a gorilla, or
keep him small and
sneaky, but with special
animal powers, psychic
abilities and human

speech and intelligence. Or create that winged humanoid eagle who preys upon criminals. Or maybe a giant hamster, or mutant lion or tiger martial arts master. If a villain, the mutant could be an animalistic brute who preys upon people and hunts other mutants, perhaps even feasting

upon them like a monstrous predator. If a hero, the mutant animal could be any style of caped crusader or champion of justice. Give them powers, a back story and have a blast.

After the Bomb® lets you mutate any animal you can think of into a heroic crime-fighter set in our modern world or a mutant animal survivor of post-apocalyptic Earth — think

Planet of the Apes on steroids. An environment where humans struggle to

survive in a devastated
(nuked?) world, and
intelligent mutant
animals appear to be the
inheritors of the planet.
Or make them
contemporary
superheroes who fight
alongside other super
beings. Fun. Wild.
Imaginative stories
await.

The After the Bomb®
RPG and its future world setting is one of the late, great, Erick Wujcik's most fun and lasting creations. Play it as a stand-alone game or use **AtB** as a resource to create mutant animals that can be dropped into

your **Heroes Unlimited™** game, **Aliens Unlimited™**, **Rifts®**, **Phase World®**, **Robotech®** or just about any game setting where an intelligent humanoid animal makes sense. Play them as mutant animals or aliens from

another world, heroes or villains, hunted fugitives or modern day knights, but get

After the Bomb®

because its mutant creations can fit many roles and are fun to play in any setting.

- **100+ intelligent**

**mutant animals
already described,
statted and ready for
you to play.**

**- Mutant animal
creation rules that let
you turn ANY animal
into a mutant with
human intelligence, a
humanoid body (or
not), and super animal
powers and/or animal**

psionics.

- Mutant humans who sacrifice their humanity for super abilities.

- The blasted, post-apocalyptic setting and villains.

- Six post-apocalyptic After the Bomb®

adventures.

**- A complete
role-playing game with
core rules, skills,
weapons and
equipment,
apocalyptic world
setting and playing
tips.**

**- Suitable for use
with the *Heroes
Unlimited™ RPG***

**and other RPG
settings.**

**- Art by Kevin
Eastman, Peter Laird,
Jim Lawson, Ramon K.
Perez, Freddie
Williams II, Tyler
Walpole and others.
Cover by Scott
Johnson.**

- Written by Erick

Wujcik.

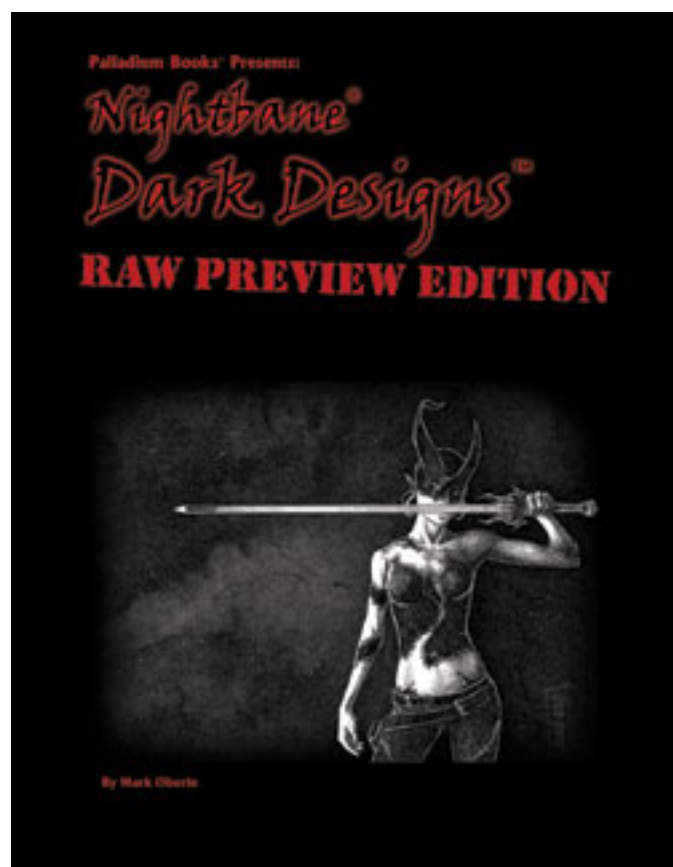
- 224 pages –

\$24.95 retail –

Cat.

No. 503

. Available now!



NEW! Nightbane® Dark Designs

**sourcebook – Raw
Preview Limited
Edition – Only 150
copies available**

**Back from the printer.
Available now.**

***The Raw Preview
Edition of
Nightbane® Dark
Designs™*** is
an advance copy of
the
*unedited, unillustrated,
final working
manuscript*
for this exciting new
sourcebook. You get

to see the unfinished book months before the final title is released. A rare look at the *raw manuscript* before publication. Limited to a total of 150 copies, sold on a first come, first served basis.

Nightbane® Dark Designs™ is a guide to creating the Nightbane®, and a sourcebook for *players* and *Game Masters* alike. It presents all

sorts of new
Nightbane creation
tables, new Morphus
tables, new Talents,
and new information.
Info and powers that
enable players to
make memorable
Nightbane characters
and for G.M.s to take
their games up a

notch.

Note: The finished **Nightbane® Dark Designs™** sourcebook is anticipated to ship in June or July of 2017. But you can start

playing right now with this meaty special edition! All Nightbane fans are going to love this sourcebook that focuses on the Nightbane.

- Limited collector's edition –

**only 150 total copies
made!**

**- Sold on a first
come, first served
basis, while supplies
last.**

**- A rare glimpse
at the virgin
manuscript and a
work in progress.**

**- 18 New and
comprehensive
Morphus Tables.**

**- 60 New Talents.
- 40 New Elite
Talents.**

**- Transformation
Transition Table.**

- Talent creation

**and conversion
steps.**

**- The Ancient
Nightbane R.C.C.
fully statted out.**

**- Insight to the
Becoming.**

**- Answers to
some common
questions and more.**

- Written by Mark Oberle.

- \$20.00 – 96 page Raw Edition – C

at. No. 736-RAW

– Available now, while supplies last!

New! The Rifter® #78 – Ships Early May, 2017

**The Rifter® #78 is
already in
production. Articles
are being selected
and artwork is being**

assigned.

**Every issue of The
Rifter® is an *idea
factory***

for players and
Game Masters to
generate new ideas

and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and

numerous Palladium
role-playing worlds.
And the many new
characters, O.C.C.s,
powers, magic,
weapons, villains,
monsters,
adventures and
ideas for one setting
can be easily

adapted to

any

Palladium setting.

Every issue has

material for

Rifts

® and usually 2-3

other Palladium

game lines. The

focus of this issue is

Rifts

®,

Splicers

® and RPG advice.

Don't forget,

unofficial material

can be easily

adapted for use in

ANY Palladium

game setting.

Rifter® #78

Highlights:

- **Rifts® source material.**

- **A Tomes Grotesque™ Monster for Beyond the Supernatural™,**

**“official” source
material – by Kevin
Siembieda.**

**- Palladium
Fantasy RPG® –
Part Two of a city
adventure setting
and source
material by Ian
Herbert.**

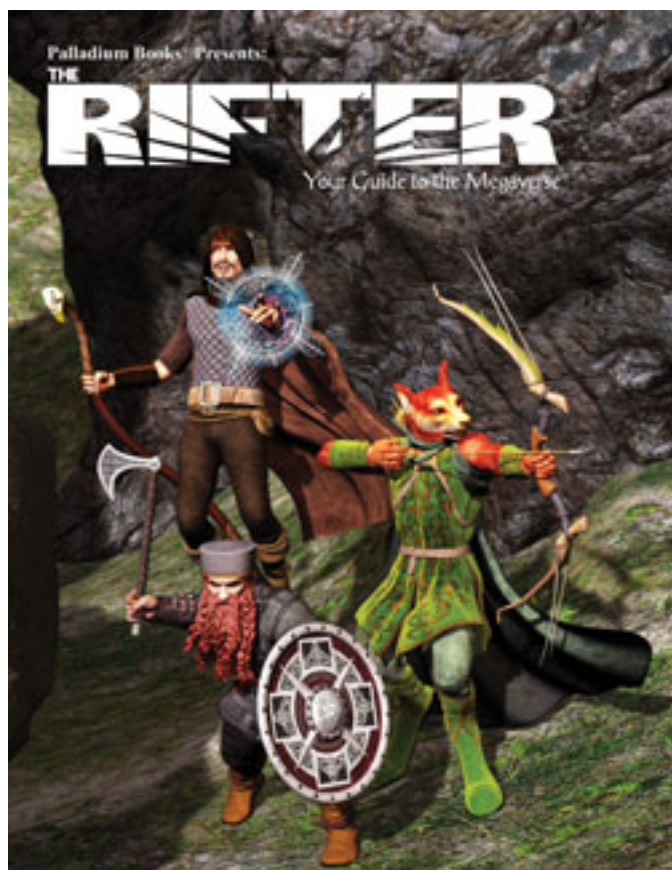
**- Splicers® –
The Aftermath of I
am Legion, by
Charles Walton II,
Chris Kluge and
Lance Colley –
“official” source
material. Ideas
and source material
on where to go from**

here, possible
adventure hooks and
more.

**- Other – source
material for other
RPG settings.**

**- News, coming
attractions, product
descriptions and
more.**

**- 96 pages –
\$13.95 retail – Cat.
No. 178. In
production. Ships
early May, 2017.**



The Rifter® #77

– **available now**

Adventure,
madness, strange
creatures and
strange lands fill
this issue of **The
Rifter**

®. This issue is a playground for heroes and a source of adventure, but beware the danger that lurks in the shadows.

**Every issue of
The Rifter® is an *i
dea factory*
for players and
Game Masters to
generate new ideas
and find new**

avenues of
adventure. A
doorway to new
possibilities and
numerous
Palladium
role-playing worlds.
And the source
material can be

easily adapted for
use in ANY
Palladium game
setting.

Rifter® #77

Highlights:

- **Rifts® – City**

**of Nowhere – an
adventure setting
– by Brett Caron.
Capitalism, magic
and dark secrets
build an enchanted
city with a dark
underbelly that may
not hold.**

**- Heroes
Unlimited™
“official” source
material – by
Kevin Siembieda.
The mad genius of
Doctor Feral
breeds new mutant**

menaces, heroes
and adventure.
Four new super
abilities.

- **Palladium
Fantasy RPG® –
the city of
Khemennu**

adventure setting by Ian Herbert.

A holy city
dedicated the
Church of Light and
Dark, and resting
place of the
legendary Sun
Disc. A place of

intrigue, magic and
adventure.

**- Splicers® – I
am Legion, Part
Six – by Charles
Walton II, Chris
Kluge and Lance
Colley – “official”**

source material.

This is it! The final battle against Legion! The Legion personality and her Black Shroud armor stated and described. Secrets and dangers

revealed about the
Factory Walker and
more. Even in
victory, the world
may never be the
same.

- **News,
coming**

**attractions,
product
descriptions and
more.**

**- Cover by
Michael Leonard.
Art by Walton,
Rodriguez, and
others.**

- 96 pages –
\$13.95 retail –
Cat. No. 177
. Available NOW.

Note: The Rifter®

#76 and #75
are also available
and packed with
official source
material for Rifts®
and other game
settings.

**NEW! Garden of
the Gods TM – A
Palladium
Fantasy RPG
®
Sourcebook**

This has been a secret project of Kevin Siembieda's that he has been plotting and writing in what little spare time he

has. The Garden of the Gods is said to be a holy place watched over and even frequented by the avatars of the gods. According

to legend, the god may visit heroes and followers in dreams or in person by an avatar of the god, to be given guidance,

inspiration, heroic
quests, and gifts
of knowledge and
magic. More
details about this
title will follow.

**- The Garden
of the Gods
described in
detail.**

**- Godly
insight and
visitations.**

- Gifts of

**magic and
knowledge.**

**- Sanctuary
and more.**

**- The Black
Pit, a place of
evil and dark
secrets. Is it a**

**counterbalance
to the good of
the Garden, or a
trick of the Old
Ones?**

**- Written by
Kevin
Siembieda.**

**- Final page
count and price
yet to be
determined, but
probably 96
pages – \$16.95
retail – Cat.
No. 475**

**. Tentatively a
May or June
release.**



NEW! Rifts®

CS

Arsenal

TM

– A Rifts

®

**Secrets of the
Coalition States**

TM

Sourcebook

**This title is hotly
anticipated and
ties directly into
Rifts® Heroes**

of Humanity

and

Rifts® WB 35:

Megaverse® in

Flames

. All of which are

setting up

something big.

**Rifts® Heroes
of Humanity™
CS Arsenal
provides an
array of new
Coalition**

hardware:
weapons, armor,
additional
SAMAS, other
power armor,
robots, combat
vehicles, gear
and info.

**- New CS
weapons and
gear.**

**- New CS
SAMAS and
power armor.**

**- New CS
robots and
combat
vehicles.**

**- More
secrets and
information
about the**

Coalition States.

**- Wild
adventure
opportunities,
fun and more.**

- Part of the

Minion War™ ***“Crossover”*** ***series***

■

- **Written by**
Kevin
Siembieda,

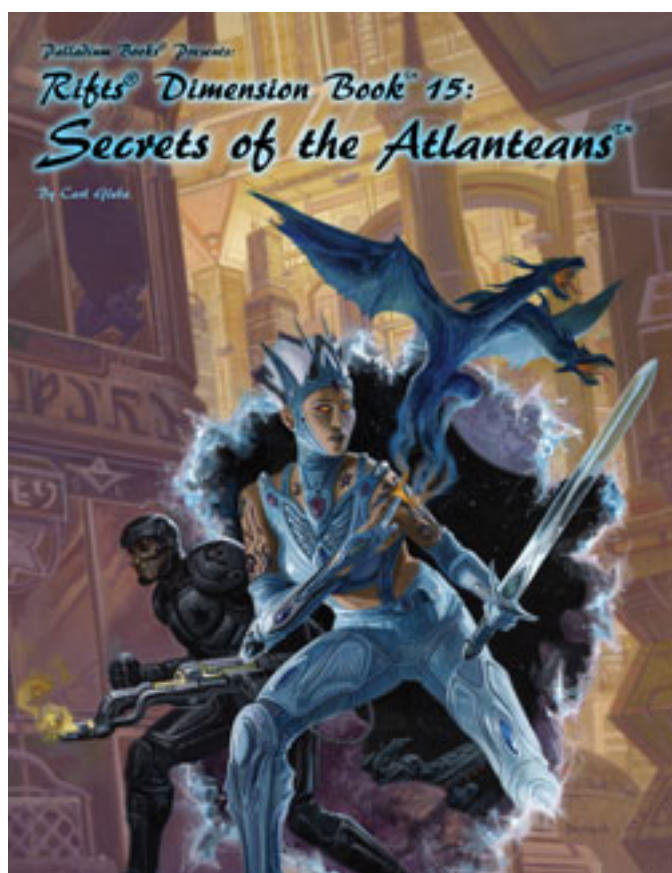
Clements, Gleba and others.

**- 96 pages –
\$16.95 retail –**

Cat. No. 893

**. In final
production, a**

May release.
Hot!



NEW! Rifts®
Secrets of the
Atlanteans
TM

This book is

going to be a
hugely popular
and is shaping
up wonderfully.

True Atlanteans
are
descendants
from Earth's
past. The
survivors of the
sinking of

Atlantis (really a dimensional mishap) and travelers of the Megaverse, wielders of Tattoo Magic

and other lost
mystic arts.

Most people
regard them as
heroes, but are
they? The
Sunaj

Assassins are
mythic villains
feared by all,
yet they too are
True Atlanteans
who serve dark
forces.

For the first
time, much of
the story behind
True Atlanteans
and their

secrets are
revealed.

- True
Atlanteans
revisited.

**- Optional
Atlantean
character
creation tables
including clan
heritage and
other factors.**

**- Secrets of
the stone
pyramids,
different
types/purpose
s and powers.**

- Many new magic tattoos, magic spells, weapons and armor.

- Atlantean

**hideouts and
secret
communities
across the
Megaverse.**

- The Sunaj

**Assassins,
their secrets,
history and
plans for the
future.**

**- Atlantean
Monster**

**Hunter O.C.C.,
Atlantean
Defender
O.C.C. and
much more.**

- Cover by

**John Zeleznik.
Interior art by
Walton and
others.**

**- Written by
Carl Gleba.
Additional**

**material by
Kevin
Siembieda.**

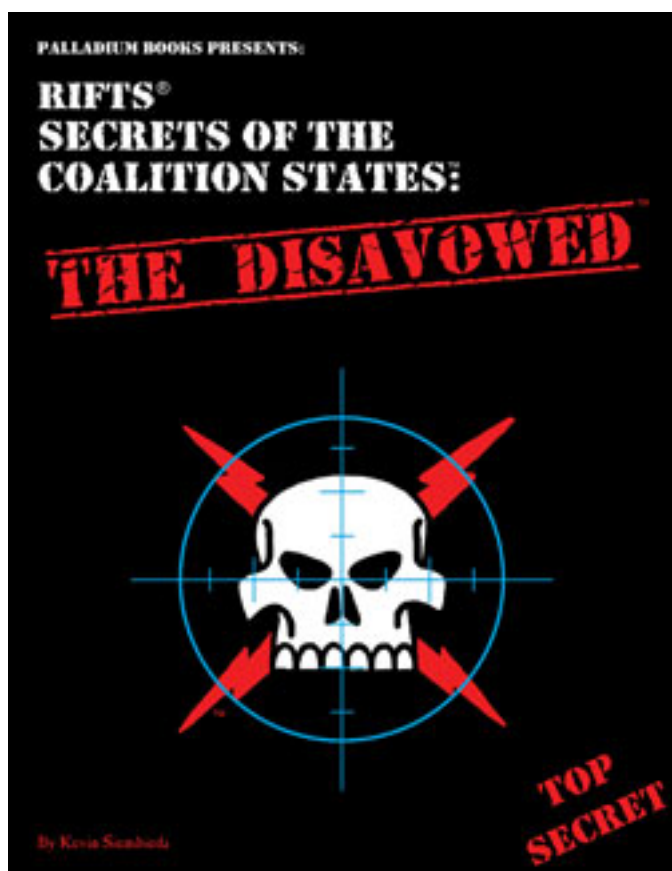
**- Final page
count and
price yet to be**

**determined,
but probably
192 pages –
\$24.95 retail –**

Cat. No. 890

**. In final
production, a**

**May release.
Super-Hot!**



Rifts® The Disavowed – A Secrets of the Coalition States

TM

Sourcebook

“Desperate
times require
desperate
measures. War
has nothing to

do with
morality or
justice. It's all
about winning
or dying. We
cannot bind
our hands with

high ideals,
even our own,
or worry about
the laws of
renegade
nations or the
rights of alien

people. We
must fight fire
with fire. And
you are the
match.” –

*Colonel Lyboc
addressing a*

*Disavowed
team.*

The
Disavowed are

so Top Secret
that their
existence is
known only to
a handful of
the Coalition
States' most

elite, top
echelon, with *J*
oseph Prosek

//

the
mastermind
behind the

Disavowed
operation, and
Colonel Lyboc
its shadowy
face. Find out
who these men
and women

are. How the
Disavowed get
away with
using magic,
traveling to
other parts of
Rifts Earth and

even to other
dimensions in
pursuit of
enemies and
strategic
information
that cannot be

had through
conventional
means. Learn
about the
secret
parameters in
which these

hard-boiled
warriors,
secretly
hand-picked by
Joseph Prosek
II, operate, why
almost every

mission is
considered a
suicide
mission, and
why they must
forever be the
Disavowed.

**- CS
operatives so
secret that
even the top
military and
political**

**leaders right
up to Emperor
Prosek *kn*
ow nothing
about them
. And if they
did know,**

**would they
condone their
activity or
condemn it?**

**- Are the
Disavowed**

**heroes or
renegades?
Assassins or
soldiers?
Madmen or
super-patriots
? Or a little of**

them all?

**- Unsung
heroes who
keep the CS
safe, or thugs
and pawns of**

**a shadow
agency within
the Coalition
government?**

**- What role
does the**

**Vanguard
play in this
group?
- How do
they reward
their D-Bee
“teammates”**

**when the
mission is
over?**

**- What
happens to
the
Disavowed**

**when they
have seen or
learned too
much?**

**Adventure
ideas galore
and so much**

more.
- Written
by Kevin
Siembieda
and Matthew
Clements.

- 96 pages
– \$16.95 retail
– Cat. No.
892 .
Spring or
summer.

New! Rifts®

Sovietski

TM

The Rifts®
Sovietski™
World Book
presents
background

information on
the fledgling
Sovietski
nation,
notable cities
and people,
politics, and

its growing
army, plus
Deadzones,
Spetsnaz
Special
Forces, new
bionics,

Russian
D-Bees, and
more.

- **New**
Cyborgs and

other

O.C.C.s.

- The

Sovietski

nation and its

army.

- Weapons

**, new
bionics,
combat
vehicles, and
gear.**

**- Bunker
Creation**

**tables and
Deadzone
tables.**

**- Russian
D-Bees,
adventure
ideas and**

more.

- By

Brandon

Aten and

Matthew Orr.

- \$24.95 -

192 pages –
Cat. No. 891
– Summer
2017.

**New! In the
Face of
Death TM –
Summer/Fall
– A Dead
Reign**

®

Sourcebook

This
sourcebook is

all about
inner city
survival.
Survivor
colonies
finding ways

to live and
prosper in the
big city.

Conventional
wisdom says
that living in

the big
population
centers is
impossible.
These
survivors

prove
otherwise.

- Inner
city survival.

**Old and new
O.C.C.s.**

- Skyscra

**per
communities**

**and life on
the rooftops.**

**- Cults –
the new
power in the**

city.

- Gangs,

street

runners, the

new

undergroun

d, and more.

**- Take
your zombie
campaign to
new heights!**

- Cover
by E.M. Gist.
Interior art
by Nick
Bradshaw.

**- Written
by Kevin
Siembieda.
Adaptable to
other**

Palladium settings.

**- Size and
price not yet
determined,**

probably 96

pages –

\$16.95

(tentative) –

Cat. No. 237.

Summer or

fall.



Robotech

®

RPG Tactics

™

**Robotech® is
getting
hotter and
hotter.
It is the
Number One**

Anime on
Crackle
, the
Robotech®
movie
from

Sony

Pictures

sounds like it
is going to
be become a
reality, more

**Robotech
® licensed
products are
appearing,
and
Palladium is**

gearing up
toward the
release of
Robotech®
RPG
Tactics™

**Wave Two
and more
Robotech®
products. Ah,
but the core
game and**

expansion
packs to get
you started
are available
right now.

Robotech®

RPG

Tactics™ is

a fast-paced,

tabletop
combat
game that
captures the
action and
adventure of

the
Robotech®
anime. Two
or more
players can
engage in

small squad
skirmishes or
scale up to
massive
battles.
Relive the

clashes of
the First
Robotech
War, engage
in
stand-alone

tactical
games, or
use the
dynamic
game pieces
to enhance

your
Robotech®
RPG
experience.
Or simply
collect your

favorite
mecha from
an
expanding
range of
top-notch

game
pieces. Get
yours now.

- **Robote**

ch® RPG

Tactics™

Core Box

Set

(Main

Game) – 34

**detailed
game
pieces – 53
game cards,
24 custom
battle dice,**

**decal
sheets, rule
book and
more –
\$99.95 –
Cat. No.**

**55100 –
Available
now.**

- UEDF

Valkyrie

Wing (6
game
pieces) –
\$36.95 retail
– Cat. No.
55201 –

**Available
now.**

- UEDF

Tomahawk/

Defender

Destroids

**(4 game
pieces) –**

\$32.95 –

Cat. No.

55202 –

**Available
now.**

- UEDF

Spartan/Pha

lanx

Destroids

**(4 game
pieces) –
\$32.95 retail
– Cat. No.
55203 –**

**Available
now.**

- Zentrae

di Regult

Battlepods

**(4 game
pieces) –
\$36.95 retail
– Cat. No.
55401 –
Available**

now.

- **Zentrae**

di Artillery

Battlepods

(6 game

**pieces) –
\$36.95 retail
– Cat. No.
55402 –
Available
now.**

- Zentrae
di Glaug
Command
(3 pieces) –
\$36.95 retail

**– Cat. No.
55403 –
Available
now.**

Robotech®

RPG

Tactics

TM

Convention

Exclusives

– now

available to

anyone

**These
dynamic
pieces are**

available as
a regular
item in the
Palladium
store. They
are powerful

fun and only
have 4-6
parts, so
they are
easy to put
together.

They look
awesome
on your
shelf or in
your game.
Get yours

while
supplies
last.



—

Cat.

No. 56015 –

\$22.00 –

Max

Sterling's

Valkyrie

Battloid



—

Cat.

No. 56019 —

\$22.00 –

Miriya in

Super

Valkyrie



—

Cat.

No. 56020 –

\$22.00 –

Breetai in

Heavy

Combat

Armor



—

Cat.

No. 56021 —

\$22.00 –

Grell in

Male Power

Armor

**Coming
Soon 2017**

- Rifts®

Heroes of

Humanity™

ARSENAL

– 96 or 128

pages – It is
laying the
groundwork
for
something
big. Working

on it now.

- Rifts®

Secrets of

the

Atlanteans

TM – 192

pages – by
Carl Gleba –
May, also in
production
now and

looking
great.

- Rifts®

The

Disavowed

TM

—

Sourceboo

—

k

—

More CS

intrigue

leading to

something
big – Spring
or summer.

- Garden
of the Gods

**TM, a
Palladium
Fantasy
RPG®
Sourceboo
k**

– by Kevin
Siembieda –
June.

- In the
Face of

**Death™, a
Dead
Reign®
Sourceboo
k – by
Kevin**

**Siembieda –
Summer.**

**- Nightb
ane® Dark
Designs™**

Sourcebook k – by Mark Oberle – Summer. - Others

– We may
try to slip in
a small book
or two
before
summer.

**Coming
Later in
2017 and
2018**

**- Lopan
TM, a
Palladium
Fantasy
RPG®**

Adventure Sourcebook k

- Lopani
c Games™,
a Palladium

Fantasy RPG® Sourcebook k - Robote ch® RPG:

Ghost Fleet Saga™ Sourcebook k - Robotech ch® RPG

Tactics™:
Wave 2
expansion
packs
- Robote
ch® RPG

Tactics™: Scenario Book One and events

- Rifts®

Sovietski™

World

Book

- Rifts®

Haunted

Tech™

Sourcebook

k

–

Reschedule

d

– Chaos

Earth®

First

Responder

S

- Splicer

S®

Sourceboo

ks

- Heroes

Unlimited™

Sourcebook

ks

- Nightb

ane®

Sourceboo

ks

- Beyon

d the

Supernatur

al™

Sourceboo

ks

- Rifts®

World

Books and

**Sourcebooks,
including
Rifts® New
Navy,
Rifts®**

**Antarctica,
and others.**

**- And
some big
surprises**

**coming this
summer
and fall**

© Copyright
2017
Palladium
Books Inc.

All rights
reserved.

Rifts®[®], The

Rifter®,
RECON®,
Splicers®,
Powers
Unlimited®,
Palladium

Books®,
The
Palladium
Fantasy
Role-Playin
g Game®,

Phase
World®,
Nightbane®,
Megaverse
®, The
Mechanoids

® , The
Mechanoid
Invasion® ,
Coalition
Wars® ,
Chaos

Earth®,
Dead
Reign®, and
After the
Bomb® are
Registered

Trademarks of Palladium Books Inc. RPG Tactics™, Beyond the

Supernatural
I, Coalition
States,
Heroes
Unlimited,
Ninjas &

Superspies,
Minion War,
Mysteries of
Magic,
SAMAS,
Thunderclou

d Galaxy,
Three
Galaxies,
Vampire
Kingdoms,
and other

published
book titles,
names,
slogans and
likenesses
are

trademarks
of Palladium
Books Inc.,
and Kevin
Siembieda.

Robotech®
and
Robotech®
The Shadow

Chronicles®
are
Registered
Trademarks
of Harmony
Gold USA,

Inc.

**This press
release may**

be reprinted,
reposted,
linked and
shared for
the sole
purpose of

advertising,
promotion
and sales
solicitation.