By Kevin Siembieda

One game system – every genre – countless worlds – endless adventure

The creative process is a beautiful and wonderful thing. We spin stories and games and sourcebooks out of thin air. And you will see it displayed in full force in the Rifts® Bestiary. But sometimes that process goes more slowly than we’d like. That has been the case with the much anticipated Rifts® Bestiary Volume One. I’ve been writing like crazy and the updated new material is, if I do say so myself, pretty awesome. A lot of cool monsters, new and old, to spice up your game, augment a player character as a pet or riding animal, or guard animal, and provide new elements of adventure and action. I’m enjoying adding more color and new life to existing creatures, some quite expanded, as well as introducing new ones. You are going to love these books, but darn it, this book is taking awhile to finish. I just want you to know we are all pounding away on various aspects of these books. Yes, we are doing bits and pieces of work on other books and assigning out artwork and such, but certainly most of my efforts are on the Rifts® Bestiary Volume One, and I feel like I’m picking up steam. Then comes Dead Reign® In the Face of Death, Bestiary Volume Two, Psychic Scream, and more. Hang in there with us. Great things are coming!

We have a lot of amazing products in the works and some cool upgrades coming, as well as a few surprises on different fronts. Otherwise, we are taking care of business and trying to stay healthy and productive. We’re in the deep freeze, along with a third of the country: 7 below zero is the air temperature, -40 with wind chill! Cars aren’t starting, furnaces are struggling, banks are closed, the post office is closed, schools and some businesses are closed, and we’re all trying our best to stay warm.

We’re glad many of you enjoyed the Palladium sale here on our website and on DriveThruRPG the past week. Please keep orders coming. Reminder, this is the FINAL weekend for The Rifter® Back Issue Sale which ends Tuesday, and The Rifter® #56 is close to sold out. So take advantage of this sale while you still can. Speaking of The Rifter®, the new PDF release on DriveThruRPG this week is
Final Weekend – Rifter® Back Issue Sale only $9.99 each – on sale thru Tuesday, February 5, 2019

Most available issues of The Rifter® are on sale for only $9.99 each. This is a limited time offer, now through February 5, 2019, while supplies last. Please note that a few issues of The Rifter® are very low stock and could sell out. Number 56 is one of them, 15, 36 and 49 are others. Available only while supplies last and sold on a first come, first served basis.
SALE! The Rifter® Mini-Subscriptions – Three to choose from

Each subscription, whether for 4, 3, or 2 issues of The Rifter®, provides the same savings off the cover price plus FREE shipping to subscribers in the USA only.

- **The Standard Subscription** including The Rifter® #81-84.
- **Short Subscription** of issues #82, #83, #84.
- **Mini-Subscription** of The Rifter® #83 and #84.

**Note:** If your subscription goes beyond The Rifter® #84, please contact Palladium Books to get a store credit for the value of your remaining subscription. Thank you.

We appreciate your loyalty and years of support, so we are happy to offer you these subscription savings and the convenience of FREE shipping right to your doorstep. It is also a way for newcomers to try these excellent sourcebooks and gaming tools. Every Rifter® is packed with adventure ideas and source material that can be adapted to most Palladium world settings. **These Rifter® subscription options are all available now.** We are also offering a corresponding
Rifter® Back Issues Sale

SOLD OUT – Systems Failure™ RPG and Shadows of Light™ Nightbane® sourcebook

Doing these short runs of out of print books for the holidays was fun and people seemed to enjoy them. We’ll think about doing this kind of offer again next Christmas Season.

ALMOST Sold Out

I thought some of you might like to know about three other titles that are almost SOLD OUT at the time we are posting this Update. Just trying to be helpful.

- 1 copy of Boxed Nightmares™ sourcebook for 1st Edition Rules BTS™
- 2 copies of the Heroes Unlimited™ 30th Anniversary
Gold Hardcover
- 6 copies of The Rifter® #56.

UPDATE: Rifts® for Savage Worlds® – text is in

I received three files of text from the Savage Worlds® people for Palladium to review and approve. Which means things are happening quickly now with Rifts® for Savage Worlds®. I’ll let you know more when I’m given the green light to talk about their plans and upcoming releases.
UPDATE: The Rifter® #83

Wayne is reviewing material to go into this issue of The Rifter® and there is still time for you to contribute to the next issue. We had toyed with a number of different covers, but decided to use something familiar and nostalgic.

- Rifts® source material.
- Heroes Unlimited™ source material.
- Palladium Fantasy® source material
- News, coming attractions, product descriptions and more.
UPDATE: The Rifter® #84

As soon as issue #83 is done, Wayne will be jumping into this issue of The Rifter®, but there is still time for you to contribute. Here’s the cover. Gotta love those Tattooed Men of Atlantis.

- Rifts® source material.
- Heroes Unlimited™ source material.
- Palladium Fantasy® source material
- News, coming attractions, product descriptions and more.
More Negatives and Original Art

We added more negatives to my ebay store. They include new pages from the original Rifts® Vampire Kingdoms™, Mindwerks™ and Cyber-Knights™ sourcebook. And we will continue to add more negatives (many on sale) as well as original art to my ebay store. Folks are really starting to get into the one-of-a-kind negatives of old books, which doesn’t surprise me because I think they are truly unique and look great. I’m making sure most pages get made available to fans and I have only been keeping pages one thru contents and the occasional favorite page of art. So please enjoy.
UPDATE: Rifts® Bestiary, Volume One

Working like a mad dog on this bad boy! It’s coming along nicely and looking great! This is my number one focus until it is done. I want to wrap this up and get it to you as
quickly as I can. I’m having a blast revisiting and updating familiar creatures as well as working on new beasts!

The two upcoming RifTs® Bestiary books will be great resources for players and G.M.s alike, with creatures that can be used as familiars, pets, riding animals, guard animals, and in some cases, even unlikely allies. Others are slobbering monsters or malicious predators who include humans and D-Bees among their prey. All will give you plenty of spice to add to your characters and adventures. And each has a map that shows at a glance exactly where to find these beasts.

- Monsters and animals of RifTs North
America organized into two big, easy to use sourcebooks.

- Updated descriptions and information for existing monsters.
- Updated and uniform stat blocks.
- New predators, exotic riding animals, beasts of burden, alien horrors, giant insects and more.
- A map for every creature showing where it is found.
- Fully illustrated, much of the art by Charles Walton II, along with Siembieda and many others.
UPDATE: In the Face of Death™, a sourcebook for Dead Reign®

Continuing to assign art for this book. I
intend to finish this title quickly. Some writing is done and I am burning with ideas.

**UPDATE: Garden of the Gods™**

I am hot to finish this title. So many exciting books waiting to be finished. More and more I think we will release it as a Raw Preview Edition. Assigning art and making notes as new ideas hit me. Already have a few artists lined up.
UPDATE: Rifts® Antarctica™

Freelance writer Carmen Bellaire continues to fine tune and add some material that he and I brain-stormed and want to see included in this fascinating and scary World Book. The Rifts® Antarctica™ book is going to be fantastic. The finished John Zeleznik cover painting should arrive by the end of
January. I will be assigning the interior art soon and may put this bad boy on the fast-track to publication. It’s nice to have both Matthew and Carmen writing books again for Palladium as I love working with those two.
UPDATE: Rifts® Chaos Earth®

Psychic Scream™

So many books I am looking forward to finishing and Chaos®
Earth® Psychic Scream™ is one of them. You are going to love it.

Other Titles

Other RPG titles are in the works or the final manuscript stage awaiting review. So if a book you are waiting for was not mentioned, it means there is
nothing new to report, but it should be in the pipeline and news for it will be coming in the weeks ahead. Right now, we are focused on releases for the next 4-5 months.

New on DriveThruRPG.com
– The Rifter® #78

New: The Rifter® #78 with the
Modern Necromancer
for use with
Nightbane®, Heroes
Unlimited, Ninjas &
Superspies, Chaos Earth®,
Phase World®
and other settings, plus, the
City of Khemennu, Part 2 for
Palladium Fantasy®,
the Nexus Zone for
Rifts®,
the aftermath of
I Am Legion
for
Splicers®
and more. Just one of the 200+ Palladium PDF titles available on 
DriveThruRPG.

Recent PDF additions include 
Rifts® Heroes of Humanity™, the Coalition’s response to the escalating Minion War™ crisis, uniting D-Bees, mages and heroes of every stripe to stand against this Demon Plague. CS
psychics and Psi-Battalion, CS Demon Hunter, new CS power armor, cyborgs, gear, special training and more.

Dead Reign® Paper Miniatures Volume Three: Zombies

and

Dead Reign® Paper Miniatures Volume Two: Civilians

and

Dead Reign® Paper Miniatures Volume One: Survivors
There are also paper miniatures for *Heroes Unlimited™*, *Palladium Fantasy®* and *Rifts®*.

A new, up-to-date, PDF *Palladium Books Catalog*.

*Nightbane® Dark Designs™* sourcebook with 60 new Common Talents, 38 new Elite Talents, 18 new Morphus Tables, all other Morphus Tables collected and more.
Systems Failure™ RPG
, a 160 page RPG that deals with alien invasion and a post-apocalypse setting that is fun and dynamic. Civilization is on the verge of collapse when the so-called “bugs” invade and turn humans into zombie-like slaves. Monsters, heroes and fun. A complete RPG and setting.

Rifts® World Book 34: Northern Gun™ Two
: 256 pages of technology and
fun. 30+ power armors, 30+ body armors, 15 combat vehicles, 45 vehicles (hovercycles, etc.), 10 robot haulers, the Robodome and more.

**Bizantium and the Northern Islands™:**

the northernmost part of the Known World, the Cold Born, Necromancy ships made from dead sea serpents, 15 creatures, Random Sea Monster Generator, and more.
Rifts® Northern Gun™ One

This fan favorite might be thought of as the big book of giant robots – an in-depth look at Northern Gun, 70+ weapons, 27 robots, NG O.C.C.s, key people and places, and much more.

Mysteries of Magic™ Book One: The Heart of Magic™ with Wizards, their Apprentices, nearly 60 new magic spells and remember, magic and monsters in the Fantasy RPG are easily
adapted to Rifts®, Chaos Earth®, HU2 and other settings.

**Wolfen Empire™ Fantasy sourcebook**, the Great Northern Wilderness and Killer Winters, 12 Wolfen Tribes, Wolfen military and society, 15+ creatures, 5 full adventures, 101 adventure ideas, random encounter tables, notable people, places, plus FREE Sneak Previews of

**The Rifter® #80**
The Rifter® #81

The Rifter® #82

and more on DriveThruRPG.com

- Rifts® is a genre-bending setting that combines science fiction, fantasy, horror,
post-apocalypse survival, magic, and endless possibilities for adventure. Imagine a near perfect world of advanced technology 100 years in the future. Then imagine that world crashing down overnight in an apocalyptic upheaval not seen since the formation of the planet. A Great Cataclysm caused by the explosive return of magic. Now fast forward 300 years into the future where magic, dragons, and mythic gods coexist with cyborgs, giant
robots and super-science rediscovered from humanity’s Golden Age as humans rise from a lengthy Dark Age. But they must contend with countless alien life forms, monsters, and supernatural horrors from beyond the Rifts.

- Rifts® core titles we would suggest:
  Rifts® Ultimate Edition
  Rifts® Game Master Guide
Rifts® Book of Magic

Rifts® Adventure Guide

D-Bees of North America™

Rifts® World Book 11: Coalition War Campaign

and

Rifts® Sourcebook One

Note: The Rifts® RPG, 1st Edition and Rifts® Ultimate, 2nd Edition are both available.
- 80+ Rifts® supplements, most of them available as PDFs with more coming. Where to start? Wherever sounds fun.

- Rifts® Dimension Books™: Travel to alien worlds and dimensions via the Rifts for off-world adventure and intrigue.

- Rifts® Chaos Earth® RPG and sourcebook series (all). Live through the Great Cataclysm and the
Coming of the Rifts.

**Rifts® Chaos Earth® RPG**

,  

**Creatures of Chaos™**,  

**Rise of Magic™**, and  

**Chaos Earth® Resurrection™** are all available.

- FREE Sneak Previews for  

**Nightbane® Dark Designs™**,  

**Rifts® Secrets of the Atlanteans**
TM,

Rifts® CS Heroes of Humanity, and many other previews as well as free and low cost items that we make available. All of it adds to the growing list of Rifts and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.

- The Rifter® #1-77. Each
issue is a wealth of source material and ideas for several game lines, but most material can be easily adapted to ANY Palladium game world. Each issue a gem.

- **Splicers® RPG** is like Iron Man meets Game of Thrones with elements of Terminator – except this army of Iron Men are clad in *living body armor* and wield living, organic weapons and devices. Created
in 2004 by writer and game designer Carmen Bellaire, *Splicers*® was nominated for an *Inquest Gamer Magazine Fan Awards Game of the Year*, and has since developed a rabid fan base. Science fiction and horror where humans are forced to use genetically engineered, living weapons and organic war machines to battle an insane Artificial Intelligence and her robot legions. Unlike anything you have ever played
before!

- **Splicers®: I Am Legion™ Adventure Sourcebook**: 6 new Great Houses, 4 new Host Armors, 6 new War Mounts, 19 new Bio-Weapons, 15 new killer machines, new Bio-Enhancements, Amalgam creation tables, Legion and a series of adventures that build into a small campaign, and more.

- **Palladium Fantasy**
RPG®, 1st Edition Rules and sourcebooks. A unique world of magic, monsters and heroes. Dozens of nonhuman player characters including Wolfen, Bearmen, Ogres, Orcs and more. 100,000 years of history.

- Palladium Fantasy RPG®, 2nd Edition Rules and many sourcebooks. The expanded world of high fantasy, magic, mystery and heroes of every variety. Includes the Mind Mage and psychic abilities,
mages and spells, magic circles and symbols, men-at-arms, scoundrels and a wide range of inhuman player characters including Wolfen, Bearmen, Ogres, Orcs and many more. 100,000 years of history.

- **Heroes Unlimited™ RPG**

- **Heroes Unlimited™ RPG Second Edition**
  rule book and sourcebooks. Create any
type of superhuman you can desire and bring comic book adventures to life.

- **Dead Reign® RPG (Zombie Apocalypse)**

The dead have risen. It is the battle for survival in the zombie apocalypse, but this setting is much more than your typical zombie game. Play ordinary people or special characters better equipped to survive and hunt zombies. Many unusual types of zombies.
- **Dead Reign®**

*Sourcebooks*: 6 sourcebooks from *Civilization Gone™* to *Hell Followed™* (the latter features stats for 23 disasters, masked lunatics, 11 new zombies, 7 apocalyptic character classes, and more) are available.

- **Beyond the Supernatural™ RPG, 1st**
Edition Rules: Supernatural horror in the modern world. Play ordinary people, psychics, paranormal investigators or for something different: Victim Characters!

- **Beyond the Supernatural™ RPG, 2nd Edition**: The complete, revised core game, 14 character classes and 42 occupations for “ordinary people,” 100+ psychic abilities, 16 monsters, the Lazlo Agency,
world setting and rules.

- **Nightbane® RPG** and sourcebooks. An RPG setting we call superhero horror. Dark conspiracy, a secret, demon invasion starting with world leaders and law enforcement, and it is spreading. The player characters are the Nightbane®, reluctant superhumans who must turn into monsters themselves to unleash their powers and battle the evil that
is clear only to them. A dark, sinister and challenging world of horror.

- After the Bomb® RPG and sourcebooks. Planet of the Apes meets the X-Men! Animal creations, powers and more. Create any type of intelligent mutant animal you can imagine as friend or foe.

- Ninjas & Superspies™ RPG and
the Mystic China™ sourcebook. James Bond meets Enter the Dragon. 41 types of martial arts, ninjas, and super-spies with gadgets, gizmos and advanced weapons.

- The Mechanoid Invasion® Trilogy RPG is a long time, cult favorite with a fatalistic world-view of humans vs aliens with superior technology.
- **The Palladium Weapon Series** of real world weapons, armor and castles throughout history. Designed for use with ANY game system.

- 200+ Palladium titles in all, plus G.M. kits, paper miniatures and more.

- Heroes Unlimited™ Paper Miniatures – Two sets are now available!

- Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now.
More are coming in the weeks ahead.

- **Rifts® Paper Miniatures: Coalition Dead Boys** – $2.99
- And more to come in the weeks ahead.

Charles Walton II Artwork, Toys and Collectibles “on sale” now in Kevin’s Online Toy & Collectibles eBay Store along with other good things
For the first time ever, Charles “Chuck” Walton has decided to offer a dozen or two dozen pieces of original artwork via my online store.

All money goes to the artist. Includes original art from Rifts® Sovietski, Secrets of the Atlanteans, Rifts® Chaos Earth® Resurrection and others. This is a fun and...
unique opportunity to get some of Chuck’s art other than having to attend one of the few conventions where Chuck is a guest. He sold a good number at Gen Con and was wondering how he might make his art more available to people. I suggested trying my online store. Most prices range from $50-150, with a few more expensive pieces. Artwork make a great gift for the hard to surprise gamer. Enjoy. Chuck says thanks.
Other one-of-a-kind original artwork available by me (Kevin Siembieda), Kevin Long, Mark Evans (money goes to the artist), as well as prints, limited edition hardcovers, proofreader copies, out of print items, Star Wars toys, Marvel toys and many other toys and collectibles from my personal collection. Alex and I will keep adding items as our busy schedules allow, but
we have a lot of fun collectibles available now and coming soon. Hundreds of items. Take a look every weekend for new additions.
Available now: One-of-a-kind book negatives. Negatives were very popular items at the Palladium Open House and people went crazy over them at Gen Con – including actor Joe Manganiello who scooped up a pile of TMNT negatives, while Palladium’s own Mark Oberle, Carmen Bellaire, Brandon Aten and a whole lot of Palladium
gamers went for negatives from Rifts® New West, Lone Star and Free Quebec. Fun.

Negatives are unique and attractive, one-of-a-kind (on rare occasions two-of-a-kind if a page was replaced or a second edition was made) works of art that resemble *woodcut art* and are very dynamic conversation pieces. Before
digital printing, pages of a book were laid out by hand on a board, and each page was photographed. The plastic film negatives were then “ganged” on a massive sheet of Mylar 16 pages per big sheet, and the printing plates were made from the negatives – everything white, printing black.

When our printer, McNaughton
and Gunn, went completely digital, they asked if Palladium Books wanted the negs, otherwise they would be destroyed. Regrettably, I let a few dozen be destroyed, but the negatives of many books were sent to Palladium. They have sat in our warehouse for years until I started to offer them for sale. I have also started signing the negatives in silver and each comes with a Certificate of Authenticity.
. Each negative comes on a white board inside a plastic magazine bag and looks fabulous framed! Fits in an 8x10 inch matt opening in a frame (each neg is roughly 8½ x 11 inches).

http://stores.ebay.com/kevinstoys-artandcollectibles
Convention Update – Strategicon Orccon 2019 – Los Angeles, California – February 15-18, 2019 (Presidents Day Weekend)

http://www.strategicon.net

There will be at least three Rifts® events, described below, along with many other gaming events.
1. Rising Phoenix – Palladium’s Rifts® – A grand dimensional event is happening in the Old American Empire at a place once known as Phoenix, Arizona. It is a highly anticipated opening of a Rift. Some people want to observe and experience it. Others want
to manipulate the Rift for their own purposes. Will the dimensional event heal the land, or will it unleash the gods of war or other terrible menace? Find out by playing in the game. Beginners welcomed.

- **Game Master:** Paul Rogers.
- **Start Time:** Saturday, 9:00 A.M.
- **Duration:** 4 hours.
- **Players per Game:** 6
- **Classification:** Medium Tournament.

- **Maturity:** Any. Beginners okay.

2. Rifts® – Mexican Cargo
Run: Expedite Exodus – For
Savage Rifts®. Fantasy, science fiction and post-apocalypse setting. Pre-approved player made characters are welcome. The adventures of a cargo convoy run to Mexico & back. The party will be split into two teams for two missions. Two G.M.s will be running this event. Music & soundboard provided. This is a roleplay tournament. Players will vote the best role-players (not roll-players). For more information: [link]
- **Game Master**: Cameron Cleveland.
- **Start Time**: Saturday, 2:00 P.M.
- **Duration**: 8 hours.
- **Players per Game**: 16
- **Classification**: Medium Tournament.
- **Maturity:** 13+
- **Experience:** Any.

3. **Rifts® – Mexican Cargo**

**Run: Expedite Exodus** – For **Savage Rifts®**. Fantasy, science fiction and post-apocalypse setting.
Pre-approved player made characters are welcome. The adventures of a cargo convoy run to Mexico & back. The party will be split into two teams for two missions. Two G.M.s will be running this event. Music & soundboard provided. This is a roleplay tournament. Players will vote the best role-players (not roll-players). For more information:  
https://rifts-living-campaign-club.obsidianportal.com/?fbclid=IwAR35blcntpO-x5djrJ9qPOgOxBKa
- **Game Master:** Cameron Cleveland.
- **Start Time:** Sunday, 2:00 P.M.
- **Duration:** 8 hours.
- **Players per Game:** 16
- **Classification:** Medium Tournament.

- **Maturity:** 13+
- **Experience:** Any.
Closing Thoughts

My brain is locked onto monsters and upcoming books. I’m even dreaming about monsters in my sleep. Not nightmares, but ideas for the many beasts of the *Rifts® Bestiary*. Actually, zombies and death
cults for

**In the Face of Death**

™ and monsters and magic for **Beyond the Supernatural™** are also swirling around inside my head, all screaming to come out. I’m working on it! Some of the best material I think I have ever written. They’re all coming, and much more. I need to get back to it. Don’t forget this is your last weekend for the **Rifter® Back Issue Sale** – sale ends Tuesday, February 5. Stay warm and keep those
imaginations burning bright.

– Kevin Siembieda, Publisher, Game Designer, Writer
NEW: Rifts® Pen – available now

A high quality, soft touch Rifts® pen with stylus is now available. The pen
fits very comfortably in the hand, has a nice, black ink and writes smooth and evenly every time. I have been using the sample pen for a month and love it. Everyone here loves this pen and you will too. Will be considered as a Surprise Package request.

- Rifts® Soft Touch Pen
with Stylus.

- Comfortable, “soft touch” finish.
- Dark blue exterior with silver tip and clip.

- Black ink.
- Capacitive stylus for use with smartphones and tablets.

- $5.00 retail – Cat. No. 2586

Available now.
Palladium Gift Certificates now available

You asked for them, so due to popular request, you can now purchase Palladium Gift Certificates for your gaming friends and loved ones. The prompts should be pretty self-explanatory. You
purchase the desired amount, fill out the email info of that person along with an optional gift message, and that individual gets an email with info on how to redeem the Gift Certificate and you get a confirmation email. Simple.
The Rifter® #82 – Available now
The Rifter® #82 is all about discovery and unleashing the power inside of you. That’s true whether you are playing a Chaos Earth® Pyromancer™ learning to survive and save lives after the Great Cataclysm; or a newly awakened Nightbane
® seeking his or her purpose in a dark world of conspiracy and demons; or a Heroes Unlimited™ vigilante trained to the height of physical perfection in a war against evil; or an RPG gamer like you and me, unleashing our
imaginations to create wonderful new characters and epic adventures. This issue of *The Rifter®* also lovingly celebrates a master of unleashed imagination and big thinking, Erick Wujcik , ten years after his untimely passing. Bits of
Palladium history and heartfelt sentiments revealed along the way. Enjoy.

Rifter® #82 Highlights:

- Rifts® Chaos Earth® – Pyromancy, Nebraska Part Three – by Daniel Frederick, Matthew Clements &
Kevin Siembieda.
50+ Pyromancy spells, the Pyromancer O.C.C., Zone Twisters, notable characters, and more. “Official” source material.

- Rifts® Bestiary Sneak Preview – by Kevin Siembieda and Charles Walton II. A few choice new monsters
to whet your appetite for the Rifts® Bestiary, Volumes One and Two, and the books to follow. “Official” source material.

- Heroes Unlimited – by Matt Reed. An expanded look at the unique heroes who do not possess super abilities, but rather turn their
bodies into fighting machines via physical training and dedicated force of will.

- **Nightbane® – Age Modifiers and Education Rules** – by Mark Oberle. Tables and stats for determining an occupation and skills based on the age of the
character. Plus more insight to being a Nightbane and a few new skills. “Official” source material.

- Gaming Advice from Erick Wujcik – Thinking Big and The Name Giver, sage advice reprinted
from

*The Rifter® #1 & #2*

- Erick Wujcik

**Remembered** – Erick touched countless lives with his big personality, inspiring mind, and body of work. Ten years after his death, Erick continues to inspire
everyone who met him. Friends and fans remember this unique individual and his work. Insight to the man and Palladium Books, the company he loved. Written by Kevin Siembieda and many, many others. A celebration of life.
- News, coming attractions, product descriptions and more.

Systems Failure™
RPG
– Back in Stock – just for the Holidays

When the cities fell, and the world went "off-line," all seemed lost. Anarchy reigned.
On an alternate Earth, all that is left are the Survivalists, Nature-Lovers, Farmers, Gun Bunnies, Eggheads and backwoods wackos living on the fringe. Either people found in remote regions or those who were prepared for
the

Y2K Bug
and the collapse of civilization.

Oh, and there are “bugs” alright. Alien, bug-like things that feed on energy and
turn humans into zombie-like slaves. Things are worse than anyone could have imagined, even for those who were prepared. But these survivors are not ready to give up. America (and then the world) will be free! And they mean
business. Play the unlikely heroes fighting to save the world in a post-holocaust environment.

This is an action-packed, post-holocaust
role-playing game that can be played straight and serious, or with a touch of satire and humor. Back in 1999, this RPG was inspired by fears of the Y2K Bug and possible end of the world as we knew it. So THIS game is an alternate Earth where
Y2K was a real event and worse than anyone could imagine. Enjoy the wild characters and setting, and destroy some Bugs!

- A complete, stand-alone role-playing game.
- S.D.C. setting and all the info you need to play.

- The Villains: Monstrous invaders from another dimension drawn to all things electronic. Deadly and weird.
- **The Unlikely Heroes:** Society's castaways, nutcases, and survivalists.

- 11 O.C.C.s including the Exterminator, Freebooter, NORAD Psychic and more.
- Reclaim the world for god-fearing humans!
- Plenty of world information and adventure ideas.
- Written by Bill Coffin based on concepts by Kevin Siembieda.
- Includes
Back in print just for the holidays. Available now!
Adventure Sourcebook for Beyond the Supernatural™

– Back in Stock – just for the Holidays
Boxed Nightmares™ is exactly what the title suggests, ordinary people coming face to face with supernatural nightmares. The adventures are designed to give players and Game
Masters a better idea of the variety and scope of adventures one can explore in the world of modern horror. Some adventures are short, others long. Some are monster stomping action, while others
require investigation, cunning, and the uncovering of clues.

The newspaper portion is in the back of the book. It is one of those sensational,
check-out counter

tabloids that boasts

headlines like Woman

marries Big Foot

, or

Elvis’s clone living in

Tampa.

However, this tabloid

is tied to the

adventure portion of
the sourcebook in several different ways. First, it contains clues and information for the actual adventures inside the sourcebook. Second, the publishers of the paper often hire
psychics and parapsychologists to investigate strange phenomena, so your characters could be working for the tabloid company. And third, it may give you ideas for additional adventures.
- Rules and tips for creating secret organizations.
- Adventures in the USA, South America and Australia.
- Crazed Arcanists, Gremlins,
Tasmanian Devils, a Possessing Entity that has absorbed the memories of a serial killer, and more.

- The After Midnight tabloid, filled with clues and adventure ideas,
reproduced in the back of the book.

- Cover by Denis Beauvais. Interior art by Kevin Long. Written by Kevin Siembieda.
- 112 pages – $17.99 retail –
at. No. 701

Back in print just for the holidays. Available now!
Shadows of
Light™ – A Nightbane®
Sourcebook – Back in Stock – just for the Holidays
The forces of Light and Darkness clash as never before in the modern setting of the *Nightbane® RPG*. 

- More info on
the Lightbringers, Nocturnes, and other factions.

- Fallen Guardians and the mystery of the Reapers.
- Psychic
Agents and new psionic powers.

- Introducing the angel-like Athanatos.
- The vampire conspiracy and an outline for
adventure.

- 11 (optional) O.C.C.s, many are part of Project Pandora.
- Astral Realm of Tophet and city of Pittsburgh, NPCs and more.
- 160 pages – $22.99 retail – Cat. No. 734

Back in print just for the holidays. Available now!
New! Rifts® Bestiary™

: North America,
Vol. One

A series of books that collects all the notable monsters, dinosaurs and creepy crawlers and creatures of
Rifts® North America (US, Canada and Mexico) into two juicy volumes with a number of new creatures. Each volume includes maps and new
creatures, large and small, to help or plague player characters. Between them, these two volumes compile all the beasts of *Rifts North America*.
(unintelligent monsters, predators, notable animals and intelligent beings that are monstrous or animal-like in appearance or behavior) from all
current World Books and Sourcebooks. In addition, Kevin Siembieda, Chuck Walton and Greg Diaczyk are adding some new monsters to make
life in the wilderness interesting. Presented in alphabetical order, with maps showing their range and location, in two big books.
Both volumes are being worked on simultaneously, right now, so that Volume Two will quickly follow Volume One.
Other volumes, like a Bestiary of Spirits and the Supernatural, are likely to follow.

Future volumes
will include spirits, ghosts and entities, another on dragons, other volumes on creatures in other parts of Rifts Earth, and so on.
Monsters and animals of Rifts North America organized in two big, easy to use sourcebooks. Predators, exotic
riding animals, beasts of burden, alien horrors, giant insects and more.

- Some new creatures, but most are existing creatures.
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- Updated and uniform stat blocks.

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dreams or in person by an avatar of the god, to be given guidance, inspiration, heroic quests,
and gifts of knowledge and magic. More details about this title will follow.
- The Garden of the Gods described in detail.
- Godly
insight and visitations.

- Gifts of magic and knowledge.
Sanctuary and more.

- The Black Pit, a place of evil and dark secrets. Is it a
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Kevin Siembieda.

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- **Rifts Conversion Books 1**
- Rifts®
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- Questwise and the Rifts® Explorer’s Guide – See product
reviews and videos about Rifts® and other Palladium
Books
games as well as fun contests and gaming insight. New
videos post regularly. Check it out for yourself here:

https://www.
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/channel/UC_3MGRJW9QooUXF29F5tF-A
The Questwise Rifts® Explorer's Guide series
travels the Megaverse® to reveal information about notable
locations in Rifts®
. The video about Northern Gun
and

Michigan's Upper Peninsula can be found it here:
https://youtu.be/0Iu9byK5G4g

- The Guides to
the Megaverse® podcast consists of a Palladium group with a
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consists of long term campaigns in Heroes Unlimited™,
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- Through Gamer Goggles — Matt Lemke’s podcasts
and YouTube videos cover the gaming industry. In fact if you
haven’t seen them yet, check out his many Gen Con interviews:
http://gamer-goggles.com/blog/category/conventions/gen-con-2018/
- HippoTV on Twitch.tv.
The good folks at
HippoTV (https://www.twitch.tv/HippoTV/) host a wide variety of
games most days of the week. For fans of Palladium Books® they
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Heroes

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™ and an

After the

Bomb
® space game. The gamers playing these games come from all over
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If you are doing a Palladium fan-based website, podcasts,
YouTube programming, etc., please let us know so we can take a look
at what you are doing and so we can give you a shout out. We do not
have the staff and resources to do everything we want to
do, so we appreciate the fan sites that feature Palladium Books’
games and settings and promote the RPG hobby. Awesome. We are
happy to support you when we can.
What’s Coming (in production or development):
The Rifter® #83

– source material for Rifts®,
Heroes Unlimited, etc.

- Rifts® Bestiary™,
Volume One
– Coming soon.

- Rifts®
Bestiary™,
Volume Two – Coming soon.

- In the
Face of Death™, Dead Reign® Sourcebook – Coming
soon.

- Rifts®

Chaos Earth®:
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Scream

- Rifts®

Antarctica

- Garden
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(TM)

(Fantasy)

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